OSCILLATORS | EFFECTS | MODULATION

| ∧/⊓ ∧/⊓ | OSC 2 Sync | OSC 2 Contour | Noise Enable | Attack+ Enable | Flanger Enable | Delay Enable | OSC LFO Enable | FILT LFO Enable |

Over-Drive (Var)

Auto Trig (Arp)

LFOs

TIPS
- LED On = On state
- Pressing ∧/⊓ will switch between dual saw and dual pulse waves.
- Enabling the Osc 2 sync will allow **sync** saw & **sync** square tuning with the OSC 2 Pitch slider.
- When the OSC 2 sync switch is set to off, the OSC 2 pitch slider tunes Osc 2 between unison and an octave up.
- Use the OSC and FILT **LFO** enable switches to turn on the respective LFOs.
- The **Mod Wheel** will adjust the **LFO depth** once the LFO switches are enabled.
- The **LFO shape** slider will change the shape of the LFO. Trigger a new note to hear the change.
- Variation will add **overdrive** to the mix.
- The attack is fixed (control is bypassed) on the Saw Bass Factory Program.

[Fold along line & cut out center]

- To adjust the Portamento rate (glide) go to Edit --> Common --> PortRate.
- To enable polyphonic patches go to Edit --> Common --> Mono --> Off.

ADDTIONAL CONTROLS
All synthesis can be done directly from the sliders & switches. Noise & FX can be fine-tuned in the Parameters page.

- Reverb Amount (Midi 74)   - Noise Amount (MIDI 72)
- Delay Amount (Midi 75)
- Flanger Amount (Midi 76)

OSC 2
8va
Open
5th
OSC 1

| MIX | OSC 2 Pitch | Filter Cutoff | Filter Emphasis | Filter Amt | Attack | Decay | LFO Rate | LFO Shape |

Cut around perimeter