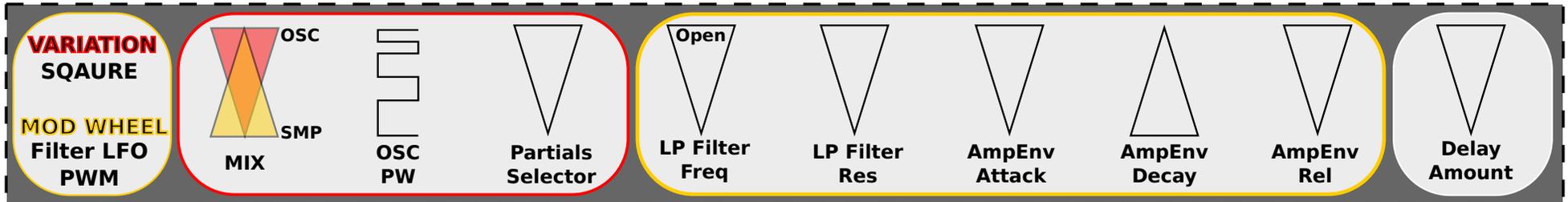


 Place above switches



 Place below sliders

**TIPS:**

- LED On = On State
- You can simultaneously turn on all of the oscillator waves and samples, but you may want to be more selective
- When the Partials Selector is in the down position (0 value), it is in an off state
- As you move the Partials Selector upward, you will hear variations of even and odd partials
- To modulate (change over time) the **oscillators'** filters, switch on the **Filt Env** or **Filt LFO** switches
- Once the **Filt LFO** is on, you can use the Mod Wheel or **key pressure** to adjust the **square wave** filter **LFO Rate**
- Depending on what you create, you may need to raise/lower the volume of the final program. Go to Edit --> Common --> Out Gain to adjust your program volume
- If you would like to make your patch monophonic, go to Edit --> Common --> Mono --> On

**ADDITIONAL CONTROLS (ADDL CTRL)**

Most patches can be created with only the sliders and switches. There are a few additional controls in the Parameters page to increase your sonic possibilities.

- Amp Impact Amount (MIDI 72)
- PWM Enable (MIDI 73) \*\*Use 127 value to enable. Use Mod Wheel to adjust once enabled
- Reverb Amount (MIDI 77)
- Chorus Amount (MIDI 79)