

Index

Symbols

! AMP 16-54
+ SHAPE MOD OSC 16-53

Numerics

2PARAM SHAPER 16-49
2POLE ALPASS 16-18
2POLE LOWPASS 16-9
32 track sequencing 12-63
4POLE HIPASS W/SEP 16-15
4POLE LOPASS W/SEP 16-11
50% Weight 15-47

A

A/Dry->B parameter 15-36
A->B cfg parameter 15-36
Aborting a Macro Load 13-59
Aborting a Multiple File Load 13-23
Aborting a sample recording 14-6
Accessory disks 1-5
Added waveforms 16-41
Adding layers 6-47
Adjust (parameter adjustment) 15-24
Adjust parameter (EnvCtl) 6-40
Adjust parameter (F4 Amp) 6-28
Adjust, coarse and fine 6-15
Adjusting sample volumes 14-38
AES/EBU Outputs 15-19
Aftertouch 11-2
AIFF files 13-72
AIFF-C files 13-72
Akai 13-74
Algorithm 9-3
Algorithm control inputs 6-13
Algorithm output 6-12
Algorithm page (Program Editor) 6-17
Algorithm programming 16-1
Algorithm wiring 6-12
Algorithms
 Common control parameters 6-14
 Double-output 6-31
 KDFX 15-35
 single and double output 6-12
All Controllers Off 10-6
All Notes Off 10-6
Allocation 15-15
Allocation parameter 9-13
Allpass filters 16-17
ALPASS 16-17
Alpha Wheel 2-8, 3-5
Alphabetic entry 3-5, 5-4
Alphanumeric pad 3-5
Alternative Attack parameter (Keymap)Parameters
 Keymap ??-6-26
Amp control 16-34
AMP MOD 16-55

AMP MOD OSC 16-53
AMP U AMP L 16-36
AMPENV page (Program Editor) 6-35
Amplitude envelope
 Decay segment 6-37
 Natural 6-35
 User 6-35
Amplitude envelope parameters 6-37-6-38
Amplitude envelopes 6-35
Analog Mix Output 15-19
Append soft button 13-21
Are you sure? dialog
 suppressing with Confirm on Master page 11-4
Arp Active 7-38
Arpeggiator 7-37, 14-44
 Active 7-38
 Beats 7-40
 Duration 7-42
 Glissando 7-42
 Latch 7-39
 Limit Option 7-41
 Low Key (LoKey) and High Key (HiKey) 7-38
 Note Shift 7-40
 Order 7-40
 Shift Limit 7-40
 shifting notes 7-40
 Tempo 7-40
 Velocity 7-42
ARRANGE Page
 Song Mode 12-63
Arrangement Feature
 Edit Song Common parameters used with 12-42
Arrow Meter 15-7, 15-9
ASCII characters 5-4
ASR page (Program Editor) 6-42
ASR parameters 6-42-6-43
Assign sample 14-37
Assigning samples to keymaps 14-38
Atk Rate 15-43
Atk Time 15-40
Attack 15-40
Attack parameter (ASR) 6-43
Attack Portamento parameter (Common) 6-34
Attack Time and Level parameters (AmpEnv) 6-37
Attack velocity 11-2
Audio cables 2-4
Audio Configurations 19-1
Audio levels 9-13
Audio output 6-29
Audio output parameters 6-30-6-31
Auditioning Objects in RAM 13-29
Auditioning Samples from a Disk File 13-19
Auto Mode
 KDFX 15-34
AutoPan 15-46
Aux FX 15-4
Aux FX Bus 9-3
AuxFX Bus 9-19
AuxFX bus 15-10
AUXFX page (Studio Editor) 9-15

Index

B

- Backup 13-67
- Balance and Amp (BAL AMP) 16-36
- BAND2 16-22
- BANDPASS FILTER 16-21
- Bandpass filters 16-21
- Bank Select
 - MIDI Receive page 10-9
- Bank Status Indicator 13-19
- Basic editing 5-1
- Basic FUN Equations 17-4
- Basic MIDI channel 10-5
- Bass Freq 15-38
- Bass Gain 15-39, 15-48
- Bass tone control 16-30
- Beat Volume Adjust 14-32
- Bipolar control sources 17-1
- Bipolar keystart 16-5
- Bipole 15-49
- Boldface italic type 1-4
- Boolean FUN equations 17-14
- BOOT.MAC 13-70
- Bottom line of display 3-3
- Bounce
 - Song Mode TRACK Page 12-52
- Build 15-37
- Building a Drum Program 20-9
- Building a keymap 14-39
- Bus Mods 15-12
- Bus Overrides 9-4, 15-26
- Bus overrides 15-12
- BusMod 9-4
- Buttons
 - Panic 6-11
- Bypass effects 5-8

C

- Cab Bypass 15-44
- Cab Preset 15-44
- Cabinet HP 15-45
- Cabinet LP 15-45
- Cabinet simulations 15-44
- Cable 14-9
- Cables and Input Jacks 14-1
- Cancel
 - soft button 13-11
- Cancel soft button 13-21
- Carrier
 - ring modulation 15-47
- CD-ROM 13-1
- Center 15-48
- CenterGain 15-48
- CentrAtten 15-47
- CHAN/BANK buttons 3-4
- Chan/Bank buttons 5-8
- Change
 - Song Mode TRACK Page 12-56
- Changing intonation key 11-4
- Changing song playback programs 12-20
- Channel/Program (CH/PROG) Page 7-7
 - Setup Mode 7-3
- Channels on and off 10-10

- Character substitution 3-8
- Characters 5-4
- Choose File Name Function 13-28
- Chorus 15-41
- Clear 14-22
- Clicking during portamento 6-34
- CLIP indicator
 - Sampling page 14-3
- Clock
 - Song mode 12-37
- Coarse adjust 6-15
- Common DSP control parameters 6-14–6-17
- COMMON Page
 - Song Mode 12-41
- COMMON page (Program Editor) 6-32
- Common parameters 6-33–6-34
- Compare 5-8
- Compare button 15-5
- Complex Echo 15-38
- Compressing samples 14-33
- Compressors 15-39
- Configuring audio output 6-29
- Configuring control sources 6-10
- Confirmations 11-4
- Connecting MIDI 2-4
- Connecting SCSI devices 13-3
- Contour 15-43
- Control input pages 16-2
- Control inputs 6-13
- Control Setup 6-10
 - Setup Editor 7-3
- Control sources
 - Common parameters 6-14–??
 - Common parametersParameters
 - DSP control ??–6-17
 - Configuring 6-10
 - dedicated to KDFX 15-25
 - FUNs 6-43
 - Key tracking 6-16
 - Source 1 and Source 2 6-16
 - Unipolar vs Bipolar 17-1
 - Velocity tracking 6-16
- Control sources—Overview 17-1
- Controlling KDFX 9-10
- Controlling LFO rate 6-41
- conventions for editing objects 5-1
- Copy
 - disk mode 13-67
 - on Object Utilities page 11-16
 - Song Editor TRACK Page 12-51
- Copying layers 6-48
- Creating a Macro 13-46
- Creating Directories 13-12
- Creating layers 6-47
- Creating multi-root samples 14-12
- Crescendo/Decrescendo (Crescendo) 14-27
- Cross Couple parameter 15-36
- Crossfade 16-38
- Crossfade and Volume Adjust Curves 14-34
- Crossfade Loop (XfadeLoop) 14-33
- Crossfade parameter (Output) 6-31
- Crossfade Sense parameter (Output)Parameters
 - Audio output ??–6-31
- Crossover 15-45

Crossover1 15-40, 15-48

Crossover2 15-40

Cursor buttons 3-4

Curve n 15-45

D

Data entry 3-5

DC Offset 15-42

DC offset 16-49, 16-51, 16-52, 16-55

Decay segment 6-37

Decay Time and Level parameters (AmpEnv) 6-37

Delay band 15-48

Delay parameter (ASR) 6-43

Delayed vibrato 20-1

Delays 15-37

DelayScale 15-38

Delete 14-23

on Object Utilities page 11-17

Delete Layer soft button 6-48

Delete soft button 6-47

Deleting Banks in a Startup File 13-70

Deleting Files and Directories 13-66

Deleting layers 6-48

Deleting objects 5-6, 11-10

Deleting programs 6-47

Density 15-37

Dependent Objects

loading 13-18

Dependent objects

saving 13-29

Depth 15-25, 15-47

Depth Control parameters (F4 Amp)Parameters

F4 Amp ??-6-29

Designing with PAUs 15-16

Dialogs

Save 5-3

Diff Amt 15-38

Diff Gain 15-48

Diff Scale 15-36

DiffBassF 15-48

DiffBassG 15-48

Digital Outputs

using 19-2

Digital Word Length 9-7

Diode FUN equations 17-16

Directories 13-5

creating 13-12

deleting 13-66

Directory Selection Dialog 13-13

Disk button 5-8

Disk Drive Information 13-6

Disk format requirements 13-1

Disk Function soft buttons 13-6

Disk Functions 15-21

Disk Mode 5-7, 13-2

Disk mode 4-5

Disk Mode Functions 13-14

Disk Utilities 13-60

Display 3-3

Dist Drive 15-44

Distortion 15-44

Distortion (DIST) 16-45

Dither 9-7

Dly Coarse 15-42

Dly Fine 15-42

DlyCrS 15-42

DlyFi 15-42

Double button presses 3-6

Double notch filter 16-22

DOUBLE NOTCH W /SEP 16-22

Double shaper 16-48

Double-output algorithm 6-12

Double-output DSP algorithms 6-31

DPS algorithm control inputs 6-13

DPS algorithms

Common control parameters 6-14

Double-output 6-31

single and double output 6-12

DRAWBR page (Program Editor) 6-51

Drive 15-39

Drum channel 11-2

Drum Loop

example of recording 12-4

Drum programs

creating 20-9

Drum Tracks

Song mode 12-43

Drum trigger 14-4

Dry Bal 15-37

DSP control inputs 6-27

DSP control parameters 16-2, 16-3

DSP Functions 14-21

DSP functions 16-6

inputs and outputs 6-12

Ducking 15-41

Dummy effects bus 15-9, 15-16

Dump

on Object Utilities page 11-17

Dump soft button 6-47

Dumping programs 6-47

Duplicate Layer soft button 6-48

Duplicating layers 6-48

Dynamic voice allocation 11-11

Dynamics (Sample DSP function) 14-33

DynamRange 15-42

E

EarRef Lvl 15-36

EDIT button 3-4

Edit button 5-8

Edit compare 5-8

Edit Song

ARRANGE Page 12-63

COMMON Page 12-41

EVENT Page 12-44

STEP Page 12-60

EditFXPreset Parameter pages 15-3

Editing 5-1

editing conventions 5-1

Editing KB3 programs 6-48

Editing Macros 13-54

Editing Samples 14-10

Editing VAST programs 6-11

Editors, nested 4-3

Effect Selection During Recording and Playback 12-20

EffectChan

Index

- in Song mode 12-42
- Effects buses 15-9
- Effects button 5-8
- Effects bypass 5-8
- Effects Bypass button 15-5
- Effects mode 4-4
- Electrical grounding 2-3
- Enable MIDI channels 10-10
- Enable parameter (Layer) 6-21
- Enable Sense parameter (Layer) 6-21
- Enhancers 15-39
- Env Rate 15-44
- Env Time 15-41
- ENV2 and ENV3 pages (Program Editor) 6-38
- ENVCTL page (Program Editor) 6-39
- Envelope control 6-39
- Envelope control parameters 6-40
- Envelope Filter 15-43
- Envelopes 6-35, 6-38, 20-4
- EPS 13-75
- EQ 15-7
 - Bass tone control 16-30
 - Mid-range parametric 16-28
 - Parametric 16-25
 - Steep bass tone control 16-32
 - Treble tone control 16-31
- EQ Morpher 15-39
- EQ page (Program Editor) 6-59
- EQ parameters 15-7
- EQs 15-38
- Equalization 9-14, 15-7, 16-25
- Equalization parameters 15-7
- Equalizers 15-38
- Erase
 - Song Mode TRACK Page 12-51
- Erase soft button
 - Song mode 12-30
- Evaluation of FUNs 17-18
- EVENT Page
 - Song Mode 12-44
- Everything
 - loading objects as 13-21
- Everything files 13-25
- EXIT button 3-5
- Exit values 7-27
- Exp Atk 15-40
- Exp Ratio 15-40
- Exp Rel 15-40
- Exp Threshold 15-40
- Expanders 15-39
- Expanse 15-37
- Expansion 15-40
- Exporting data 13-71
- Extended program changes 10-12
- Extended sample loop 14-15
- Extensions
 - used by or accepted by the K2600 13-8

F

- F1–F3 pages (Program Editor) 6-27
- F4 AMP page (Program Editor)Parameters
 - F4 Amp 6-28–??
- F4 Amp parameters 6-28–6-29
- FB2/FB1>FB 15-38
- Fdbk Image 15-38
- Fdbk Level 15-37, 15-41
- FdbkComprs 15-39
- File Backup 13-67
- File Copy 13-69
- File Formats
 - supported by K2600 13-71
- File Index 13-9
- File List Dialog 13-7
- Files
 - deleting 13-66
 - Everything 13-25
 - Loading 5-7, 13-14
 - Master 13-25
 - moving between directories 13-64
 - renaming 13-65
 - Saving 5-7
 - saving 13-24
 - Split 13-25
- Fill Mode 13-20
- Fill soft button 13-21
- Filter Type 15-43
- Filters 15-43, 16-6
 - Allpass 16-17
 - Bandpass 16-21
 - Double notch 16-22
 - Highpass 16-14
 - Lowpass 16-8
 - Notch 16-19
 - Twin peaks bandpass 16-23
- Filters—A review 16-6
- Find Files 13-61
- Finding objects 3-8
- Fine adjust 6-15
- Fine Hz parameter (Pitch) 6-27
- Flanger 15-42
- Floppy disks 13-1
- Floppy disks, formatting 13-2
- Format 14-9
- Formatting floppy disks 13-2
- Formatting SCSI devices 13-4
- Four-pole highpass filter 16-15
- Four-pole lowpass filter 16-11
- Free Utility 13-63
- Freeze Pedal parameter (Layer) 6-22
- FreqScale 15-39
- Front panel MIDI 3-10
- Front panel navigation 3-3
- FUN diagram 17-3
- FUN equations 17-3
- FUN page (Program Editor) 6-43
- Function soft buttons 6-47
- Function Soft Buttons in the Sample Editor 14-10
- FUNS
 - For sample and hold 20-6
- FUNs
 - Basic equations 17-4

- Boolean equations 17-14
- Diode equations 17-16
- Evaluation sequence 17-18
- Random/Chaotic equations 17-15
- Sawtooth LFO equations 17-14
- Warp equations 17-11
- FX Bus 9-3, 15-2
- FX Bus 1 9-16
- FX Bus 2 9-17
- FX bypass 5-8
- FX Bypass button 15-5
- FX Channel 15-29
- FX Mode 9-21
- FX Mode in Song Mode 15-50
- FX Preset 9-3
- FX Presets 15-11
- FXBus Editor 9-13
- FXBus sends 15-7
- FXLFO page (Program Editor) 6-46
- FXMod control assignments 15-23
- FXMod Diagnostic 15-49
- FXMOD2-4 pages (Program Editor) 6-46
- FXMode setting 9-4
- FXMODs 9-4

G

- GAIN 16-37
- Gain 14-3, 15-8
- Gain parameter (Output) 6-31
- Gate Time 15-41
- Gated lowpass filter 16-13
- Gates 15-39
- General synthesis concepts 16-1
- Glitches
 - preventing 15-30
 - with guitar or wind controller 11-12
- Globals parameter (Common) 6-34
- Glossary entries 1-4
- Grab
 - Song Mode TRACK Page 12-59
- Graphic equalizer 15-38
- Grounding 2-3
- Guitar/Wind Controller Mode 11-12

H

- Half Wts 15-47
- Hard reset 11-12
- Hard sync functions 16-55
 - SYNC M and SYNC S 16-55
- Headroom 15-42
- HF Damping parameter 15-36
- Hi Beam W 15-46
- Hi Gain 15-45
- Hi Rate 15-45
- Hi Res Delay 15-45
- Hi Size 15-45
- Hi Trem 15-45
- High and low notes, setting 6-47
- High frequency stimulator 16-42
- High Key parameter (Layer) 6-19
- High Velocity parameter (Layer) 6-20

- Highpass 15-44
- Highpass filters 16-14
- HiMic A 15-46
- HiMic B 15-46
- HIPAS2 16-15
- HIPASS 16-14
- HiPass1 and HiPass2 EQ 15-7
- HiResonate 15-45
- HiResXcurs 15-45
- HiShelf EQ 15-7
- Hold 15-37
- Hold Through Attack parameter (Layer) 6-22
- Hold Until Decay parameter (Layer) 6-23
- How the K2600 works 1-4

I

- Ignore release 6-22
- ImageWidth 15-46
- Impact parameter (EnvCtl) 6-40
- ImpFX soft button 15-27
- Import Layer soft button 6-48
- Importing data 13-71
- Importing layers 6-48
- Importing samples from other manufacturers 13-73
- Importing Studios 15-27
- ImportKDFX page (Program Editor) 6-46
- In Gain parameter 15-35
- In Select 15-48
- In/Out parameter 15-36
- InfinDecay 15-37
- Input
 - Sample mode page 14-3
- INPUT page (Studio Editor) 9-14
- Input Quantize 12-35
- Input section 15-6
- Inputs 9-18
- Insert 14-26
 - Song Mode TRACK Page 12-53
 - with Macros 13-57
- Insert FX Bus 9-3
- Insert Zero 14-25
- Intonation key 11-4
- Intonation Table Editor 18-1
- Intonation tables 11-2, 11-3
- Introduction to editing 5-1
- Intuitive data entry 3-7
- Invert 14-24

J

- Joining samples 14-12
- Jump to page 5-8

Index

K

- K1000
 - bank mode 7-11
- K2000
 - bank mode 7-11
- K2600 Features 1-2
- K2600 Overview 1-2
- K2600R Only 7-3
- KB3 Effects 15-51
- KB3 programs 2-7, 6-4, 11-2
- KDFX 9-13
 - AUXFXpage 9-15
 - controlling 9-10
 - definition 9-1
 - INPUT page 9-14
 - real-time control of 15-21
- KDFX Algorithms 15-35
- KDFX in Auto mode 15-34
- KDFX in Master mode 15-34
- KDFX in Song mode 15-34
- KDFX page (Program Editor) 6-44
- KDFX pages
 - in Program editor 15-22
- KDFX structure 9-7
- KDFX tutorial 9-12
- KDS Output 15-19
- Key range 14-37
- Key tracking 6-16
- Key tracking parameter (EnvCtl) 6-40
- Key tracking parameter (F4 Amp) 6-28
- Key Tracking parameter (Keymap) 6-24
- Key/Velocity (KEY/VEL) Page 7-12
- Keyboard
 - using to trigger sampler 14-5
- Keyboard naming 5-5
- KEYCLK page (Program Editor) 6-54
- Keymap 14-39
- Keymap Editor 14-34, 20-9
 - Assign sample 14-37
 - New range 14-36
- Keymap Editor Parameters 14-37
- KEYMAP page (Program Editor) 6-23
- Keymap parameter (Keymap) 6-23
- Keymap parameters 6-23–6-26
- Keymaps 6-2
 - multi-velocity 14-39
- Keymaps, stereo 6-24
- keymaps, stereo 6-31
- Keystart
 - bipolar 16-5
 - unipolar 16-4
- Keytrack start (KStart) 16-4
- KRZ files
 - saving and loading a macro table in 13-58
- Kurzweil program changes 10-13

L

- L Diff Dly 15-38
- L Invert 15-49
- L Out Mode 15-49
- L/R Delay 15-49
- L/R Phase 15-41, 15-47
- L/R Pre Dly 15-36
- Large disk files 13-25
- LaserVerb 15-42
- Late Lvl 15-36
- LateRvbTim 15-36
- Layer delay control 6-20
- LAYER page (Program Editor) 6-19
- Layer parameters 6-19–6-23
- Layers
 - Adding 6-47
 - Deleting 6-48
 - Duplicating 6-48
 - Importing 6-48
 - moving between in multi-layer programs 3-7
 - Muting 5-8
 - Setting ranges 6-47
- LCD 3-3
- Legato play parameter (Common) 6-33
- Leslie effect 15-45
- LF SAW 16-40
- LF SIN 16-40
- LF SQR 16-40
- LFO Dpth 15-41
- LFO Filter 15-44
- LFO page (Program Editor) 6-40
- LFO parameters 6-41–6-42
- LFO Phase 15-47
- LFO PlsWid 15-44, 15-46
- LFO Rate 15-41, 15-46
- LFO Shape 15-44, 15-46
- LFO Smooth 15-44
- LFO n LRPPhs 15-41
- LFOs 6-40, 6-42
- Library 13-6
- Library Disk 13-52
- Line cord 2-3
- List Utility 13-62
- Live mode programs 2-7
- Lo Beam W 15-46
- Lo Gain 15-45
- Lo Rate 15-45
- Lo Res Dly 15-45
- Lo Size 15-45
- Lo Trem 15-45
- Load Function Dialog 13-19
- Loading a Macro File 13-48
- Loading Dependent Objects 13-18
- Loading files 5-7, 13-14
- Loading Individual Objects 13-15
- Loading MIDI files 12-23
- Loading Objects from Floppy Disk Files 13-19
- Loading Older Setup Versions 7-2
- Loading Selected Entries from a Macro File 13-53
- Local control 10-2
- Local Keyboard Channel 2-8
 - with Song Mode 12-1
- Lock parameters 10-11

LoMic A 15-46
 LoMic B 15-46
 LOOP 14-17
 Loop Type parameter (AmpEnv) 6-37
 Looping samples 6-26
 LOPAS2 16-10
 LOPASS 16-8
 LoPass1 and LoPass2 EQ 15-7
 LoResonate 15-45
 LoResXcurs 15-45
 LoShelf EQ 15-7
 Low frequency waveforms
 Coarse adjust 16-41
 Sawtooth 16-40
 Sine 16-40
 Square 16-40
 Low Key parameter (Layer) 6-19
 Low Velocity parameter (Layer) 6-20
 Lowpass filters 20-4
 LP n Freq 15-45
 LP2RES 16-11
 LPCLIP 16-50
 LPGATE 16-13
 Lvl 15-46

M

Macro Insert 13-57
 Macro Load
 aborting 13-59
 remote 13-60
 Macro On Indicator 13-6
 Macros 13-43
 editing 13-54
 MakeUp Gain 15-40
 MakeUpGain 15-40
 Marking pages 5-8
 Master button 5-8
 Master files 13-25
 Master mode 4-4
 KDFX 15-34
 Master mode page 11-1
 Master mode—Soft buttons 11-10
 Master Transpose 11-2
 Max Freq 15-43, 15-44
 Maximum delay parameter (Layer) 6-20
 Maximum Rate parameter (LFO) 6-41
 Memory bank ID allotments 13-36
 Memory banks 5-6
 Memory display 11-11
 Memory Limits 12-23
 Merge soft button 13-21
 Metering 15-17
 Mic Angle 15-45
 Microtonal tunings 11-2
 MIDI
 All Notes Off 10-6
 Audio output gain 10-11
 Audio output pair 10-11
 Basic channel 10-5
 Channel enable 10-10
 LED 3-4
 Pan 10-10
 Parameter locks 10-11

 Program change formats 10-11
 Program changes 10-14
 Receive mode 10-5
 Reset channels 10-18
 Sending from front panel 3-10
 Song recording 12-23
 Transmit parameters 10-1
 Volume 10-11
 MIDI button 5-8
 MIDI channel 10-2
 MIDI channel parameters 10-9
 MIDI connections 2-4
 MIDI control 10-2
 MIDI Control and Setup Mode 15-28
 MIDI dumps 6-47
 MIDI Faders Page 3-11
 MIDI files
 Loading 12-23
 MIDI loop 10-3
 MIDI mode 4-4
 Soft buttons 10-17
 MIDI program changes 10-3, 10-15
 MIDI Receive page 10-9
 Power Mode 10-9
 MIDI Receive parameters 10-5
 MIDI Type 0 and Type 1 Files 13-73
 MIDI Type 0 or Type 1 Files 12-23
 MIDIScope 11-11
 Midn Freq 15-39
 Midn Gain 15-39
 Midn Width 15-39
 Mid-range parametric EQ 16-28
 Min Freq 15-43, 15-44
 Minimum delay parameter (Layer) 6-20
 Minimum Rate parameter (LFO) 6-41
 MISC Page
 Song Mode 12-32
 MISC page (Program Editor) 6-57
 Miscellaneous (MISC) 14-13
 Mix 14-25
 Mix Beat 14-29
 MIX Page
 Song Mode 12-39
 Mixdown Page 3-10
 Mixers 16-37
 Mixers with nonlinear inputs 16-54
 !AMP 16-54
 AMP MOD 16-55
 x AMP 16-54
 x GAIN 16-54
 Mod Mode 15-47
 Mode 14-4
 Mode buttons 3-2
 Mode parameter (ASR) 6-43
 Mode Selection 3-2
 Mode selection 4-1
 Modes 4-1
 Program 6-1
 Modes, using 4-3
 Modulator
 ring modulation 15-47
 Momentary
 switch type 7-32
 Monitor (Mon) 14-5

Index

Mono inputs 15-7
Mono sound systems 2-4
Monophonic parameter (Common) 6-33
Monophonic programs 6-33
Monopole 15-49
Morph A>B 15-39
Move
 on Object Utilities page 11-14
Moving Files Between Directories 13-64
MPressure 7-22
MS-DOS File System Compatibility 13-71
Multiband Compression 15-40
Multi-disk files 13-25
Multiple Object Selector
 entering selection criteria in 13-41
 soft buttons 13-38
Multiple Object Selector Page 13-36
Multiple Selection of Files to Load 13-22
Multi-velocity keymaps 14-39
Muting layers 5-8
Muting Setup zones 5-8
Muting tracks 12-40

N

N Fdbkn Dly 15-38
Name
 on Object Utilities page 11-16
Name soft button 6-47
Name Table 13-31
 not loading 13-35
Naming objects using the keyboard 5-5
Natural amplitude envelope 6-35
Navigation 3-3
Nested editors 4-3
New Layer soft button 6-47
Noise generator 6-26
Non-harmonic overtones
 creating with ring modulator 15-47
Nonlinear functions 16-42
 2PARAM SHAPER 16-49
 DIST 16-45
 HIFREQ STIMULATOR 16-42
 LPCLIP 16-50
 PWM 16-51
 SHAPE2 16-48
 SHAPER 16-46
 WRAP 16-49
Normalize 14-21
Notch filters 16-19
NOTCH2 16-20
Note triggering 6-20
Number of loops parameter (AmpEnv) 6-38
Numeric entry 3-5

O

Object type and ID 5-2
Object Utilities 11-13
 while editing objects 11-18
Objects 5-1
 auditioning 13-29
 Deleting 5-6, 11-10

 loading individually 13-15
 Naming 5-3
 Numbering in memory banks 13-36
 RAM 5-2, 5-5
 Renaming 5-3
 ROM 5-2, 5-4
 saving individually 13-26
 soft button on Utility page 11-11
Objects, storing 13-36
Octave buttons, disabled 6-10
Odd Wts 15-47
OK
 soft button 13-11
One-pole allpass filter 16-17
One-pole highpass filter 16-14
One-pole lowpass filter 16-8
Opaque parameter (Layer) 6-22
Open
 soft button 13-10
Origin 15-46
Osc1 Freq 15-47
Osc1 Lvl 15-47
Osc1 Shape 15-47
Osc1PlsWid 15-47
Osc1Smooth 15-47
Out Gain parameter 15-36
Output assignment 7-10
output assignments 6-29
Output gain 10-11
Output page 15-5
OUTPUT page (Program Editor) 6-29
OUTPUT page (Program Editor: KB3) 6-56
Output pair 10-11
Output section 15-18
Outputs 9-19
Overview 1-2
Overwrt soft button 13-21
OvFill soft button 13-21

P

Pad 16-3
Pad parameter (F4 Amp) 6-29
Page Buttons 14-13
Pages 3-3
 Algorithm (ALG) 6-17
 AMP (KB3) 6-56
 AMPENV (Amplitude envelope) 6-35
 ASR (Attack, Sustain, Release) 6-42
 COMMON 6-32
 DRAWBR 6-51
 ENV2 and ENV3 (Envelopes) 6-38
 ENVCTL (Envelope control) 6-39
 EQ 6-59
 F1-F3 6-27
 F4 AMP 6-28
 FUN (Attack, Sustain, Release) 6-43
 FXLFO 6-46
 FXMOD2-4 6-46
 ImportKDFX 6-46
 Jumping to 5-8
 KDFX 6-44
 KEYCLK 6-54
 KEYMAP 6-23

- LAYER 6-19
- LFO 6-40
- Marking 5-8
- Master mode 11-1
- MIDI CHANLS 10-9
- MIDI RECV 10-5
- MIDI XMIT 10-1
- MISC 6-57
- OUTPUT 6-29
- OUTPUT (KB3) 6-56
- PERC 6-52
- PERC2 6-54
- PITCH 6-14, 6-27
- PITCH (KB3) 6-52
- Previous 5-8
- TONEWL 6-48
- VTRIG (Velocity Trigger) 6-44
- Pair parameter (Output) 6-30
- Pair Wts 15-47
- Pan 15-46
 - MIDI 10-10
- Pan band 15-48
- Pan lock 10-11
- Pan Mode parameter (Output) 6-30
- Pan parameter (Output) 6-30
- Pan Position
 - MIX page 12-39
- Pan Width 15-46
- Panel play feature 3-10
- Panic button 6-11, 10-18
- PANNER 16-35, 20-7
- PARA BASS 16-30
- PARA MID 16-28
- PARA TREBLE 16-31
- Parameter locks 10-11
- Parameters 9-3
 - Adjust 15-24
 - AmpEnv 6-37–6-38
 - ASR 6-42–6-43
 - Audio output 6-30–??
 - Common 6-33–6-34
 - DSP control 6-14–??
 - Envelope control 6-40
 - EQ 15-7
 - Keymap 6-23–??
 - Layer 6-19–6-23
 - LFO 6-41–6-42
 - Source 15-24
 - Velocity triggers 6-44
- Parametric EQ 16-25
- Parametric equalizer 15-38
- ParaMid EQ 15-7
- Parent
 - soft button 13-10
- Parentheses, enclosing program name 6-9
- Patch Through
 - with Song mode 12-2
- Path 13-5
- PAU Allocations
 - changing 15-31
- PAUs 9-3, 15-15
 - designing with 15-16
- PAUs on the Aux Bus 15-16
- PCH 10-12
- Pedals 7-48
- PERC page (Program Editor) 6-52
- PERC page (Program Editor: KB3) 6-56
- PERC2 page (Program Editor) 6-54
- Performance modes and Effects control 15-29
- Phase parameter (LFO) 6-42
- Pitch 15-47
- Pitch Bend Mode parameter (Layer) 6-20
- Pitch Bend Range parameter (Common) 6-33
- Pitch changing
 - with Live Mode 14-43
- Pitch control 16-34
- PITCH page 6-14
- PITCH page (Program Editor) 6-27
- PITCH page (Program Editor: KB3) 6-52
- Pitch Shift 14-29
- Pitch Shifter 15-47
- Pitch, amplitude, panner 16-34
- Pitcher 15-47
- Playback loops 6-26
- Playback Mode parameter (Keymap) 6-26
- Playing notes from front panel 3-10
- Playing songs 12-19
- Plus/Minus buttons 3-5
- Polydistort 15-45
- Polyphony 6-2, 11-11
- Portamento click 6-34
- Portamento parameter (Common) 6-33
- Portamento Rate parameter (Common) 6-34
- Pos 15-46
- Power cable 2-3
- Power Mode
 - MIDI Receive page 10-9
- Pressure (Press) Page
 - Setup Mode 7-31
- Pressure Map Editor 18-6
- Pressure maps 10-3, 10-6
- Pressure sensitivity 11-2
- Previous page 5-8
- Processor Allocation Units
 - see PAUs
- Program button 5-8
- Program change formats 10-11
- Program change type 10-6
- Program changes
 - Extended 10-12
 - Kurzweil 10-13
 - MIDI 10-3, 10-14, 10-15
 - Quick Access banks 10-14, 10-15
 - Quick Access mode 8-1
- Program Editor
 - ALG page 6-17
 - AMP page (KB3) 6-56
 - AMPENV page 6-35
 - ASR page 6-42
 - COMMON page 6-32
 - DRAWBR page 6-51
 - ENV2 and ENV3 pages 6-38
 - ENVCTL page 6-39
 - EQ page 6-59
 - F1–F3 pages 6-27
 - F4 AMP page 6-28
 - FUN page 6-43
 - FXLFO page 6-46

Index

- FXMOD2-4 pages 6-46
- ImportKDFX page 6-46
- KDFX page 6-44
- KEYCLK page 6-54
- KEYMAP page 6-23
- LAYER page 6-19
- LFO page 6-40
- MISC page 6-57
- OUTPUT page 6-29
- OUTPUT page (KB3) 6-56
- PERC page 6-52
- PERC2 page 6-54
- PITCH page 6-27
- PITCH page (KB3) 6-52
- Soft buttons 6-12
- TONEWL page 6-48
- VTRIG page 6-44
- "wires" 6-12
- Program lock 10-11
- Program Mode
 - with KDFX 15-28
- Program mode 2-6, 4-3, 6-1, 6-9
 - Soft buttons 6-10
- Program mode page 6-9
- Program names in parentheses 6-9
- Programming algorithms 16-1
- Programming FUNs 17-2
- Programs 2-6
 - Adding layers 6-47
 - Deleting 6-47
 - Deleting layers 6-48
 - Dumping 6-47
 - Duplicating layers 6-48
 - Editing (KB3) 6-48
 - Editing (VAST) 6-11
 - Importing layers 6-48
 - KB3 2-7, 6-4
 - Live mode 2-7
 - Renaming 6-47
 - Saving 6-47
 - Selecting 2-8
 - VAST 2-6
- Ptch Offst 15-47
- Pulse Width 15-44, 15-46
- Punctuation 5-4
- PWM 16-51

Q

- QA 0-127 10-15
- Quantize
 - Input 12-35
 - Song Mode TRACK Page 12-54
- Quantize + Flange 15-42
- Quartr Wts 15-47
- Quick Access bank program changes 10-14, 10-15
- Quick Access button 5-8
- Quick Access Editor 8-1
- Quick Access mode 2-9, 4-4, 8-1
- Quick Mute
 - Song Mode MIX Page 12-40
- Quick Mute Track Bank Indicator
 - MIX page 12-40
- Quick Scrolling to Subdirectories 13-11

R

- R Diff DI 15-38
- R Invert 15-49
- R Out Mode 15-49
- RAM objects 5-2, 5-5
- Random/Chaotic LFO FUN equations 17-15
- Rate 14-3
- Rate Control parameter (LFO) 6-41
- Rate Scale 15-46
- Ratio 15-40
- Real-time Control of KDFX 15-21
- Recording Multi-timbral Sequences via MIDI 12-23
- Recording songs 3-12
- Recording songs via MIDI 12-23
- Reference Quantize
 - Song Mode TRACK Page 12-55
- Region/ Criteria window
 - Song mode 12-48
- Rel Rate 15-43, 15-44
- Rel Time 15-40
- Release 15-40
- Release parameter (ASR) 6-43
- Release Time and Level parameters (AmpEnv) 6-37
- Releasing ASRs 6-43
- Relink-by-Name 13-32
- Remap
 - Song Mode TRACK Page 12-58
- Renaming Files 13-65
- Renaming multiple objects 3-8
- Renaming objects 5-3
 - with Name utility 11-16
- Renaming programs 6-47
- Repeating ASRs 6-43
- Resample 14-28
- Reset
 - hard 11-12
- Reset MIDI channels 10-18
- ResH/LPhs 15-45
- Resonance 15-43
- Resonant Filter 15-43
- Retrigger 15-41, 15-44
- Reverb types 15-36
- Reverse 14-24
- Reversing samples 6-26
- Ribbon Configuration (RIBCFG) Page
 - Setup Mode 7-44
- RIBBON Page
 - Setup Mode 7-44
- Ribbons
 - Center 7-45
 - Large Ribbon Configuration 7-44
 - Position Mode (PosMode) 7-44
 - Ribbon Configuration (RIBCFG) Page 7-44
 - Spring 7-45
- Ring Modulation 15-47
- RMS Settle 15-49
- Roland 13-75
- ROM objects 5-4
- ROM objects, saving 5-2
- Room Type 15-36
- Root
 - soft button 13-10
- Rotating Speakers 15-45

Roto InOut 15-46
Rvrb Time 15-36

S

Safety precautions 2-3
Sample 14-5
Sample and Hold (FUNs) 20-6
Sample Editor 14-39
Sample recording
 aborting 14-6
Sample Skipping parameter (Keymap) 6-24
Sampler
 entering from Master Mode 11-12
 triggering from keyboard 14-5
Samples
 Adjusting volume 14-38
 Assigning to keymaps 14-38
 Playback mode 6-26
 triggering from analog inputs 14-40
 triggering from audio signals 14-4
 Tuning 14-38
Sampling Analog Signals 14-2
Save dialog 5-3
Save soft button 6-47
Saving and naming Objects
 Saving 5-3
Saving Dependent Objects 13-29
Saving Files 13-24
Saving files 5-7
Saving Individual Objects 13-26
Saving Master and Everything Files 13-25
Saving objects
 RAM 5-5
 ROM 5-4
Saving programs 6-47
Saving RAM objects 5-2
Saving ROM objects 5-2
Saving Studios 15-20
SAW 16-40
Sawtooth LFO FUN equations 17-14
SC Input 15-40
SCSI 1-2
SCSI connections 2-4
SCSI devices 13-1
 Formatting 13-4
 Termination 13-3
SCSI ID 10-6
SCSI IDs 13-4
SCSI Musical Data Interchange 1-2
SCSI Termination Enable/Disable switch 13-4
Search function 3-8
Select soft button 13-10
Selecting a Song for Playback 12-19
Selecting Modes 3-2
Selecting modes 4-1
Selecting parameters 3-3
Selecting programs 2-8
Selection by Dependents 13-42
Selection by Type/Range 13-41
Sends 9-15
Sequencer
 32 track sequencing 12-63
 controlling KDFX with 9-11
 tutorial 12-1
 using KDFX with 15-29, 15-32
Set drawbars 6-51
Set Range (SetRng) soft button 6-47
Setting FXBus levels 9-13
Setting layer range 6-47
Setting Up For Sampling 14-1
Setup button 5-8
Setup Editor 7-6
 Clear Soft Button 7-47
 Control Setup 7-3
 Copy and Paste Soft Buttons 7-46
 Delete Soft Button 7-45
 Delete Zone (DelZn) Soft Button 7-46
 Dump Soft Button 7-46
 Duplicate Zone (DupZn) Soft Button 7-46
 Import Zone (ImpZn) Soft Button 7-46
 Local Program (LocalPrg) 7-7
 Name Soft Button 7-45
 New Zone (NewZn) Soft Button 7-46
 Set Range (SetRng) Soft Button 7-47
 Soft buttons 7-45
Setup Mode
 ARPEG Page 7-37
 Channel/Program (CH/PROG) Page 7-3
 Pressure (Press) Page 7-31
 Ribbon Configuration (RIBCFG) Page 7-44
 RIBBON Page 7-44
 using with KDFX 15-28
 WHEEL Page 7-31
Setup mode 4-4, 7-1
Setups 2-8
 Aux Bend 1 7-21
 Aux Bend 2 7-21
 BEND Page 7-20
 Bend Range 7-20
 COMMON Page 7-35
 Continuous Control Pedal (CPEDAL) Page 7-29
 Continuous Controller Parameters 7-26
 Controllers 7-21
 Controlling KB3 features 20-11
 Curve (Curv) 7-27
 Destination 7-11, 7-32
 Destination (Dest) 7-26
 Editing Hints and Suggestions 7-47
 Entry (Ent) and Exit States 7-33
 Entry Pan, Exit Pan 7-19
 Entry Program Change (EntryProgChg) 7-11
 Entry values 7-27
 Entry Volume, Exit Volume 7-19
 Footswitch (FOOTSW) Page 7-33
 Low and high key 7-12
 Low Velocity (LoVel), High Velocity (HiVel) 7-18
 MIDI Bank 7-8
 MIDI Bank Mode 7-11
 MIDI channel 7-7
 MIDI Control Source List 7-24
 MIDI Program (MIDIProg) 7-9
 Muting zones 5-8
 Note Maps 7-13
 Off Value 7-33
 Offset (Add) 7-26
 On Value 7-33
 Pan/Volume (PAN/VOL) Page 7-19

Index

- physical controllers 7-22
- RIBBON Page 7-29
- Save Soft Button 7-45
- Scale 7-26
- Selecting via MIDI 10-14, 10-15
- SLIDER and SLID/2 Pages 7-28
- SONG 7-35
- Status 7-9
- Switch controllers 7-32
- SWITCH Page 7-34
- Switch Type (SwType) 7-32
- Transpose 7-13
- Transposing 7-2
- using KDFX with 9-26, 15-50
- Velocity Curve 7-16
- Velocity Offset 7-14
- Velocity Scale (VelScale) 7-14
- Zone Arpeggiation (ZoneArpeg) 7-12
- SHAPE MOD OSC 16-53
- Shape parameter parameter (LFO) 6-41
- SHAPE2 16-48
- SHAPER 16-46, 20-7
- Shift
 - Song Mode TRACK Page 12-56
- Shifting notes
 - in the Arpeggiator 7-40
- Signal Delay 15-40
- Signal Dly 15-40
- Signal-to-noise ratio 2-5
- SIMMs 1-2
- SINE 16-40
- Single-output algorithm 6-12
- Size of algorithms 9-3
- Size Scale 15-37
- Sleep soft button 13-7
- Sliders 7-22
- SMDI 1-2
- Smooth 15-40
- Smooth Rate 15-43
- Smooth Time 15-40
- Smth Rate 15-44
- Soft buttons 3-3
 - Disk Mode page 13-6
 - Keymap Editor 14-36
 - Master mode 11-10
 - MIDI mode 10-17
 - in Program Editor 6-12
 - in Program Mode 6-10
 - Setup Editor 7-45
 - Special functions 6-47
- Soft Buttons on the DSP Page 14-20
- Soft Through
 - with Song Mode 12-2
- Software Upgrades 2-10
- Soloing current track 12-41
- Song button 5-8
- Song Editor 12-41
 - TRACK Page 12-47
- Song Mode 12-1, 15-50
 - KDFX 15-34
 - MISC Page 12-32
 - MIX Page 12-39
- Song mode 4-5
- Song playback 12-19
- Songs
 - Memory limits 12-23
 - Recording 3-12
 - Recording via MIDI 12-23
 - Synchronizing 12-20
- Sostenuto Pedal parameter (Layer) 6-22
- Sound Retrieval System 15-48
- Source 1 6-16
- Source 1 and Source 2 parameters (F4 Amp) 6-29
- Source and Depth parameters (EnvCtl) 6-40
- Source parameter 15-24
- Space 15-48
- Spacing 15-42
- Special button functions 5-7
- Special-function soft buttons 6-47
- Spectral Multitap Delays 15-38
- Split files 13-25
- SQUARE 16-40
- Src parameter
 - Sample page 14-3
- SRS 15-48
- Standard MIDI Files 13-73
- Startup 2-1, 13-5
- Startup File
 - creating 13-69
 - deleting banks in 13-70
- StatDlyLvl 15-42
- Static FX Mods 15-27
- Stealer
 - soft button on Utility page 11-11
- Steep bass tone control 16-32
- STEP Page
 - Song Mode 12-60
- Stereo Analyze 15-49
- Stereo inputs with Pan 15-8
- Stereo keymaps 6-31
- Stereo parameter (Keymap) 6-24
- Stereo Simulation 15-48
- Storing Objects in Memory Banks 13-36
- Studio 9-2
 - tutorial example 9-12
- Studio Editor 9-4
 - AUXFX page 9-15
 - INPUT page 9-14
- Studio Parameters 15-6
- Studio Structure 15-35
- Studios 9-7, 15-1
 - Importing 15-27
 - saving 15-20
- Substituting characters 3-8
- Sustain not working 10-6
- Sustain Pedal parameter (Layer) 6-22
- Sustaining ASRs 6-43
- SW+DST 16-52
- SW+SHP 16-53
- Sweep 15-43
- SYNC M and SYNC S 16-55
- Synchronizing songs 12-20, 12-36
- Synthesis, General concepts 16-1
- SysEx dumps 6-47
- System
 - tempo parameter 15-33
- System Exclusive 10-4
- System Exclusive dumps 11-17

System Exclusive ID 10-6

T

Tap Dly 15-41
 Tap Lvl 15-41
 Tap n Pitch 15-38
 Tap n PtAmt 15-38
 Tap n Shapr 15-38
 Tap Pan 15-41
 Tap Tempo 15-34
 Tapn Bal 15-37
 Tapn Level 15-37
 Tempo
 as an FXMod Source 15-33
 Tempo control 9-13
 Tempo within an FX Preset 15-32
 Tempo-based control of KDFX 15-32
 Terminating SCSI devices 13-3
 Thin
 Song Mode TRACK Page 12-58
 Threshold 15-40
 Threshold (Thresh) 14-5
 Timbre Shift parameter (Keymap) 6-25
 Time 14-5
 Time Warp 14-28
 Toggle
 switch type 7-32
 TONEWL page (Program Editor) 6-48
 Top line of display 3-3
 Total size of all files 13-11
 Track mute 12-40
 TRACK Page
 Song Editor 12-47
 Track Status Indicators
 MIX page 12-40
 Transpose
 Master 11-2
 MIDI 10-2
 Song Mode TRACK Page 12-56
 Transpose parameter (Keymap) 6-23
 Transposing setups 7-2
 Treb Freq 15-38
 Treb Gain 15-39, 15-48
 Treble tone control 16-31
 Tremolo 15-46
 Trig Filt 15-43
 Trig parameter (Layer) 6-20
 Trigger 15-43
 Trigger parameter (ASR) 6-42
 Triggered Filter 15-43
 Triggering notes on startup 6-20
 Triggering sampler from keyboard 14-5
 Triggering samples from analog inputs 14-40
 Triggering samples from audio signals 14-4
 TRIM 14-16
 Troubleshooting
 Octave buttons 6-10
 Truncate 14-21
 Tuning samples 14-38
 Tuning to other instruments 11-1
 Tutorial 9-12
 Twin peaks bandpass filter 16-23
 Two-parameter shaper 16-49

Two-pole allpass filter 16-18
 Two-pole bandpass filter 16-21
 Two-pole bandpass filter, fixed width 16-22
 Two-pole highpass filter 16-15
 Two-pole lowpass filter 16-9
 Two-pole notch filter 16-19
 Two-pole notch filter, fixed width 16-20

U

Unipolar control sources 17-1
 Unipolar keystart 16-4
 Upper and lower amp 16-36
 User amplitude envelope 6-35
 Using the Digital Outputs 19-2
 Using the modes 4-3
 Using the Velocity Map Editor 18-4
 Using your K2600 in a SCSI System 13-4
 Utilities 11-11

V

Variable Architecture Synthesis 1-2, 1-3
 Variable tempos 15-33
 VAST 1-2, 1-3
 VAST program structure 6-2
 VAST programs 2-6
 Velocity crossover 14-39
 Velocity Map Editor 18-3
 Velocity maps 10-3, 10-6
 Velocity sensitivity 11-2
 Velocity stabs 20-1
 Velocity tracking 6-16
 Velocity tracking parameter (EnvCtl) 6-40
 Velocity tracking parameter (F4 Amp) 6-29
 Velocity tracking parameter (Keymap) 6-24
 Velocity trigger parameters 6-44
 Velocity triggers 6-44
 Ventilation 2-3
 Vib/Chor 15-46
 VibChInOut 15-46
 Vibrato/Chorus 15-46
 View soft button 11-12
 Viewing Selected Objects 13-27
 Voice allocation 11-11
 Voice channels 6-2
 Voltage levels 2-3
 Volume
 MIDI 10-11
 Volume Adjust 14-22
 Volume Level
 MIX page 12-39
 Volume lock 10-11
 Volume Ramp 14-27
 VTRIG page (Program Editor) 6-44

Index

W

Warmth 15-44
Warp FUN equations 17-11
WAVE Files 13-72
Waveform wraparound 16-49
Waveforms 16-38

- Sawtooth 16-40
- Sine 16-40
- Square 16-40

Waveforms with nonlinear functions 16-52

- + SHAPE MOD OSC 16-53
- AMP MOD OSC 16-53
- SHAPE MOD OSC 16-53
- SW+DIST 16-52
- SW+SHP 16-53
- x SHAPE MOD OSC 16-53

Wet Bal 15-37
Wet/Dry 15-47
Wet/Dry control 9-13
Wet/Dry parameter 15-35
WHEEL Page

- Setup Mode 7-31

Wind controller

- controlling K2600 with 11-12

“wires” 6-12
World-Wide Web 2-10
WRAP 16-49

X

x AMP 16-54
x GAIN 16-54
x SHAPE MOD OSC 16-53
XCouple parameter 15-36
Xcrs Fin 15-42
Xcurs Crs 15-42
XFADE 16-38
Xfer 15-39
XMIT page 10-1
Xover 15-45

Y

Young Chang Distributors iii

Z

Zone status LEDs 7-5