**KURZWEIL**<sup>®</sup>

# KP120A USER'S MANUAL

English Manual

HDC YOUNG CHANG

## PANEL DISPLAY INDICATIONS

Your instrument features a large multi-function display (MULTI DISPLAY) that shows all important settings for the instrument. The section below briefly explains the various icons and indications in the display.



(1) Message Display - This section displays the demo song, voice or style name and number you have selected.

(2) Active Input - When you play the instrument, you need to change the voice, style, demo. The arrow point to which is the active section. (3) Finger Select - This arrow tells you which finger mode is selected and if the keyboard is split into two parts or not.

(4) Note Display - When you play a key on the keyboard, the note will be displayed. (5) Voice Effect - These icons display the Dual, Sustain, Touch and Effect function is turned ON/OFF.

(6) Track Volume - It displays the volume of each track dynamically when the demo song or style is played.

(7) Transpose - Display the current transpose status of the keyboard. The number 00 indicates No transpose.

(8) Chord Type - Display current chord type you play on the keyboard accompaniment section when the keyboard is in the Single or Fingered mode. (9) Measure - Display the measure of the demo song, style or record/play back have played.

(10) Tempo - Display the tempo of the demo song, lesson, style or record/play. (11) Song Memory - Display the record and play track during recording and play back. (12) Record and Play - Display the record and play status.

(13) Demo - Display the demo is playing.

(14) Style - Display the accompaniment is playing.

(15) Piano - Display if the current voice name is Piano.

### **DEMO SONGS AND FX BUTTONS**

Listen to the pre-programmed demonstration songs - they'll give you a good idea of what the instrument can do.



- Turn the Power ON and Set the Master Volume at half way.

- Press DEMO/SONG button to start the DEMO. The number of the selected DEMO will appear on the MULTI DISPLAY. You can select the demonstration song by the [+/-] buttons.

Press the FX buttons to play the sound effects stored in the three buttons.

### **MULTI PADS**

The MULTI PADS have a factory set of 4 different sounds. These four sounds can be replaced with other sounds available in any of the available Drum Kits (150 - 159) or Arabic Drum Kits (158 -159) or in the Effect Sound Bank (160). Press one of the Multipad to play the sounds stored in the buttons.



To program new Drum Sounds in the Multipads:

- Select the Drum Kit or the Effect bank (150 160)
- Press the STORE button at the same time with the Multipad button number 1 and release both buttons. The display shows: 1 SavePad.



- As soon as the two buttons are released the display shows: - SavePad
- Press now again the Multipad number 1 button together with the key on the keyboard related to the desired sound. The display shows: 1 SavePad.
- The new sound effect is now stored in the Multipad button.

It is possible to reprogram all the four Multipads.

## SELECTING AND PLAYING THE VOICES

Your instrument has 128 sounds in the internal sound library numbered from 01 to 128, and 10 Drum Kits numbered from 150 to 159. Sound 160 is the SOUND EFFECT preset. It is possible to play up to two sounds for the right hand (DUAL) and one sound for the left hand (SPLIT).

The available sounds can be played in three different modes: Main, Dual and Split.

- MAIN plays a single voice over the entire range of the keyboard.
- DUAL mixes two different voices together for rich, complex sounds.
- SPLIT you can select one sound for the Left and up to two sounds to the Right part of the keyboard.

Here find the sounds available listed in Sound Groups. Later in the manual is available a detailed Sound list

01- 08	Piano	81-88	Synth Lead
09-16	Chromatic Percussions	89-96	Synth Pad
17-24	Organ	97-104	Synth Effects
25-32	Guitar	105-112	Ethnic
33-40	Bass	113-120	Percussive
41-48	Strings	121-128	Sound Effects
49-56	Ensemble	129-149	Arabic Sounds
57-64	Brass	150-157	Drum Kits
65-72	Reeds	158-159	Arabic Drum Kits
73-80	Pipe	160	Effects

#### **SELECT A MAIN VOICE**

Press the VOICE button - the voice mode is selected and the current voice number and name will be indicated on the Message Display section.



Press the numeric key-pad buttons, or the [+/-] buttons to select the desired voice number according to the Voice List.

To select a sound which number is between 1 and 99, for example 65, press the [+/-] buttons until the number 65 is selected on the display.

- To select the sound 65 using the numeric key-pad buttons follow the instructions:
- press the number 6 button and than the number 5 to select the sound.
- the sound number 65 Soprano Sax, is now selected

To select a sound which number is higher than 99, for example 129 KANOUN, press the [+/-] buttons until the number 129 is selected on the display. To select the sound 129 using the numeric key-pad buttons follow the instructions:

- press the number 1 button and hold it until the number 1 followed by two lines (1 ) appears on the display
- press than the number 2 and the number 9 buttons to select the sound.
- the sound number 129 KANOUN, is now selected.

\_\_\_\_\_



#### SETTING THE ARABIC SCALE



These 12 buttons allows to select in real time the desired Arabic Scale. Each one of the buttons is related to one of the 12 semitones of the Octave. Press the desired buttons and the related notes of the instrument keyboard, or the right part of the keyboard when in Split or Auto Accompaniment mode, will be lowered by a  $\frac{1}{4}$  of a tone.

It is possible to change the scale while playing in real time or store your favourite scales in the 6 Panel Memories available the instrument and recall them at the touch of a button. We will see how to store this in the related paragraph.

#### **SELECT A DUAL VOICE**

There are 10 sounds available for the Dual Voice function.



- Press one of the buttons, the dual voice flag will appear on the multi display. In this mode, you can play two different voices by pressing one key.
- Press the button again to turn Dual Voice off, press other button to select other Dual Voices.

#### **SELECT A LEFT VOICE**

There are 10 sounds available for the Left Voice function.



- Press one of the buttons, the Split arrow appear on the multi display. In this mode, you can play a sound together with the automatic accompaniment.
- Press the button again to turn Left Voice off, press other button to select other Left Voices.

#### SPLIT POINT

The default Left Sound Split point and Auto Accompaniment Split point are in the same position: the G1 key.

The Left Sound Split point can be set to any other key as follows: - Using the SELECT button select the SPLIT function on the display and when in the SPLIT

- position hold the SELECT button pressed.
- Press now the key on the keyboard where the new Left Sound Split point is desired. Note that sometimes it is necessary to press the key more than one time to set the new Split point. This may depend by the status of the internal computer.
- The display shows the new Split point
- Release the SELECT button.

The Auto Accompaniment Split point can be set to any other key as follows: - Using the SELECT button select the SINGLE or FINGERED function on the display and when in the SINGLE or FINGERED position hold the SELECT button pressed. - Press now the key on the keyboard where the new Auto Accomp. Split point is desired. Note that sometimes it is necessary to press the key more than one time to set the new

- Split point. This may depend by the status of the internal computer.
- The display shows the new Split point
- Release the SELECT button.

The new Split Point is now set.

For standard use, when changing the Split point always set the Left Sound Split point and the Auto Accomp. Split point in the same position.

#### DRUM KITS AND EFFECTS

Your instrument has 8 different Standard Drum kits that can be played on the keyboard when selecting voice numbers, 150 through to 157: 150 Standard, 151 Room, 152 Power, 153 Electric, 154 Synth, 155 Jazz, 156 Brush, 157 Classic It also has 2 different Arabic Drum kits, 158 through to 159: The Sound number 160 is the Sound Effects preset.

#### DIGITAL REVERB

To select the Reverb effect press [SUSTAIN]+[TOUCH] button at the same time, the REVERB effect will turn on/off.



Use the [+/-] buttons to select the Reverb types form: : Room 1, Room 2, Room 3, Hall 1, Hall 2, Plate, Delay, Pan Delay

#### TOUCH SENSITIVITY

Just like an acoustic piano, your instrument has a keyboard with velocity control. This means the level of the audio signal will be in proportion with the velocity of the key pressed. If you play soft you will have a quiet sound, while if you play very hard you will have a much louder sound.







TUNE

Press [TOUCH] button, you can turn ON/OFF the touch function. When the touch function is ON, the volume will be varied according to how hard you play on the keyboard.

#### SUSTAIN

Press SUSTAIN button so that its flag appears to turn Sustain ON. It can be used as a damper pedal. Turning Sustain on to sustain notes after the keys are released. Press SUSTAIN button again to turn sustain OFF.

#### TRANSPOSE

It is possible to Transpose the natural key (C) of your instrument up or down.



To change the key of the instrument use the TRANSPOSE [+] or [-] buttons as many time as indicated as C0 in the following table,

С	C#	D	D#	Е	F	F#	G	G#	A	A#	в	С	C#	D	D#	Е	F	F#	G	G#	Α	A#	в	С
-12	-11	-10	-9	-8	-7	-6	-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5	+6	+7	+8	+9	+10	+11	+12

- Press the Transpose [+] button to select number 4 to transpose the instrument into E key.

- Press the Transpose [-] button to select number 2 to transpose the instrument into A# key.
- Press both Transpose [-] [+] buttons to restore the C key.

#### TUNE

The TUNE feature enables the player to tune the pitch of the instrument to match other instruments.



- Press the Tune [+] or [-] button to adjust the pitch.

- The display indicates all changes. The PITCH value on the display can be changed between -64 ant +63.
- The normal pitch value (00) can be recalled by pressing both the two [Tune] buttons at the same time.

#### MAIN VOICE VOLUME

The volume of the MAIN VOICE can be controlled with the related volume buttons.



The volume range is from 00 (no sound) to 127 (maximum volume). Press the two buttons at the same time to restore the Volume default value at 100.

### **PITCH BEND**

The PITCH BEND wheel is located on the left side of your keyboard and can be used to tune the pitch of the keyboard. By pushing the wheel upwards, the keyboard pitch will be increased. By pulling the wheel downwards the keyboard pitch will be decreased. Push the wheel to the top position for approximately 2 seconds. The LCD will display the pitch range. You can use the data wheel to set the pitch response: 1~12 semitones. When the power is turned ON, the default sensitivity is +/- 2 semitones.

## AUTO ACCOMPANIMENT

Your instrument has 130 (01-130) accompaniment styles which can be used to provide fullyorchestrated Auto Accompaniment. When the Auto Accompaniment function is turned ON, the left part of the keyboard will be used to play automatic accompaniments with orchestrated chords and bass lines, the right part of the keyboard is available for normal playing.

#### SELECT A STYLE

Press the STYLE button to enter the style select function. The current style number and name will appear on the Display.



Use the numeric-key pad [0]-[9] or the [+/-] buttons to set the desired style number. To select a style which number is between 1 and 99, for example 27 RAI, press the [+/-] buttons until the number 27 is selected on the display.

To select the style 27 using the numeric key-pad buttons follow the instructions:

- press the number 2 button and than the number 7 to select the style.
- the style number 27 RAI, is now selected

To select a style which number is higher than 99, for example 124 Standard Waltz, press the [+/-] buttons until the number 124 is selected on the display.

To select the style 124 using the numeric key-pad buttons follow the instructions:

- press the number 1 button and hold it until the number 1 followed by two lines (1) appears on the display
- press than the number 2 and the number 4 buttons to select the style.
- the style number 124 Standard Waltz, is now selected

Here find the styles listed in Style Groups. Later in the manual is available a detailed Style list.

			-
01 - 30	Arabic	78 - 82	Blues & Gospel
31 - 36	8 Beat	83 - 88	Country
37 - 42	16 Beat	89 - 95	Latin 1
43 - 49	Ballad	96 - 105	Latin 2
50 - 55	Dance	106 - 114	Ballroom
56 - 61	Disco	115 - 123	Traditional
62 - 70	Big Band	124 - 130	Waltz
71 - 77	Rock & Boogie		

#### SINGLE FINGER MODE

The SINGLE FINGER Mode fingering makes it simple to produce beautifully orchestrated auto accompaniment using major, seventh, minor and minor-seventh chords by pressing a minimum number of keys.

- Press the SELECT button one time to select SINGLE function in the display.



- See a sequence of C chords using SINGLE FINGER mode

C Major Press the key C.

C minor Press the key C + any black key to the left C Seventh Press the key C + any white key to the left C minor 7th Press the key C + any black + any white key to the left







\_\_\_\_\_

The Auto Accompaniment will continue playing even if you lift your fingers from the Auto Accompaniment keys. You only need to press the Auto Accompaniment keys when changing chords.







C minor 7th - press C + any black and any white to left

#### **FINGERED**

- Press the SELECT button to select FINGERED function in the display.
- Play the desired chords using the standard configurations with three or more fingers.
- The keyboard recognize the following chords:

Name	NormalVolding	Chord (C)				
IMI	1-3-5	c				
6]	1-(3)-5-6	C6				
M7]	1-3-(5)-7	CW7				
M7#11]	1-12 -3-#4-(5)-7	CM7#11				
Madd9[	1-2-3-5	CV/odd9				
(M.9)	1-2-3-(5)-7	Cm9				
6 9	1-2-3-(5)-6	C5 9				
iaugi	1-3-#5	Caug				
ml	1-b3-5	Cm				
[m6]	1-b3-5-6	Cm6				
m7)	1-63-(5)-67	Cm7				
m7b5	1-b3-b5-b7	Cm7b5				
madd9(	1-2-b3-5	Cmodd9				
m91	1-2-b3-(5)-b7	Cm9				
mītļ	1-(2)-b3-4-5-(b7)	Cm11				
mM7)	1- b3-(5)-7	CmM7				
m.M9]	1-2-b3-(5)-7	CmM9				
dim)	1-b3-b5	Cdim				
dim7]	1-b3-b5-6	Cdim7				
7]	1-3-(5)-b7	C7				
7sus4	1-4-5-b7	C7sus4				
7 9]	1-2-3-(S)-b7	C7 9				
7#11]	1-2-3-#4-(5)-b7	C7#11				
7 13]	1-3-(5)-6-b7	C7 13				
769)	1-b2-3-(5)-b7	C7 b9				
7b13]	1-3-5-b6-b7	C7 b13				
7#9]	(1)-#2-3-(5)-b7	C7#9				
M7augi	1-3-#5-7	CM7oug				
7aug]	(1)-3-#5-b7	C7aug				
sus4	1-4-5	Csus4				
1+2+5]	1-2-5	C1+2+5				

CM CM 11 111 11 111 11 111 . . .. CM-#11 CMadd9 || ||| 11 111 11 111 ..... ... . ... . . ĨI III 11 111 11 [1] ... .. • • 11 111 11 111 || ||| . .. • • Cmadd9 Cmu 11 111 11 111 11 111 •• • CmM7 CmM<sub>0</sub> Cdim 11 111 11 111 11 111 . . . Cdim<sub>7</sub> C75U54 11 111 11 11! || ||! • C713 11 11! 11 11! || ||| .... .... · · \*· C7013 C7#1 C719 11 111 11 111 • • • \* • \* . . . CM/quo Caise 11 11 11 111 11 10 • • • \* • . .. 11 111

Note that when in Fingered mode the keyboard will recognizes the chords also played with a second different Single Finger system. This will help the players that are used to this second Single Finger system.

C Major Press the key C.

C minor Press the key C + the 3rd key to the right

C Seventh Press the key C + the 2nd key to the left

C Diminished Press the key C + the 3rd key to the right + 4th key to the left



C 7th - press C + 2nd key to left

The Auto Accompaniment will continue playing even if you lift your fingers from the keyboard. You only need to press the keys when changing chords.

### **AUTO ACCOMPANIMENT CONTROLS**

Your instrument provides a range of accompaniment features: Start/Stop, Sync. Start, Intro, Main, Fill-In, Ending

#### START/STOP

The START/STOP button starts the selected accompaniment style immediately.



Select the Fingered or Single mode on the display to turn ACCOMPANIMENT on before starting the style.

The accompaniment will start with the rhythm drum sound when the START/STOP button is pressed, then the bass and chord parts will play as soon as the first note or chord is played on the accompaniment part of the keyboard.

#### STYLE SELECTION

A different accompaniment style can be selected at any time while the accompaniment is playing. The style number and name on the Message Display will change as soon as the selection is made, but the new style will start from the beginning of the next bar. The tempo will not change when the new style is running.

#### SYNCHRO START

Press the SYNCHRO-START button if you want the auto accompaniment to start when you play the first note or chord on the AUTO ACCOMPANIMENT section of the keyboard.



If you press the SYNCHRO-START button, the BEAT indicator dots on the display will flash at the current tempo.



C m 7th - press C + 2nd key to left and 3rd to right

### מת

#### **INTRO/ENDING**

If you press the Intro button before you start the rhythm, the normal rhythm pattern will be preceded by a special introduction (INTRO). If you press the Ending button when the rhythm is already running, the instrument plays a final variation (ENDING) and the style will stop automatically.



Any of your instrument accompaniment patterns can be started with an appropriate introduction by pressing the INTRO button directly. When the intro finishes playing, the accompaniment change to the main style.

If you press the SYNC-START button and then the INTRO button, the accompaniment will start from the introduction as soon as a chord is detected in the AUTO ACCOMPANIMENT section of the keyboard.

#### **FILL-IN**

The fill-in button let you add dynamic variations and breaks in the rhythm of the accompaniment, to make your performance sound even more professional.

Simply press the FILL IN button as you play, and the fill-in plays automatically.

#### VARIATIONS

There are three different levels of accompaniment in the instrument. Variation 1 provides a simple basic arrangement for any kind of music. Variation 2 extra feeling to the accompaniment.

#### TEMPO

The [-TEMPO+] buttons can be used to control the tempo of the Auto Accompaniment section, the DEMO songs and the record/play back of a song recording.



Press the [-TEMPO+] buttons to set the desired tempo value (20-280). The current tempo (beats per minute) will appear on the Message Display.

Press the [TEMPO+] and [TEMPO-] buttons simultaneously to restore the default tempo setting.

#### ACCOMPANIMENT VOLUME CONTROL

The [ACC+/-] buttons can be used to adjust the volume of the selected accompaniment.



Use the [ACC+/-] buttons to set the desired volume. The volume range is from 0 (no sound) to 31 (Max volume). The default volume value (28) can be recalled instantly by pressing both the [ACC+/-] buttons at the same time.

#### METRONOME CONTROL

The metronome feature is activate by pressing the METRONOME button.



When this is set to ON, the beat indicator flashes at the current tempo. To select the metronome type (3/4, 4/4) it is necessary to select a related style: Select a Waltz for the (3/4), select a 8 Beat for (4/4). Use the Tempo buttons to control the Metronome speed.



This function allows you to recall the best registration for each rhythm and when a style is selected and the AUTOMATIC SET-UP activated (the icon appears on the bottom right part of the display), a nice registration for both the left hand and right hand parts will be automatically selected.



The AUTOMATIC SET-UP will also select the optimum tempo for the style selected. An indicator illuminates in the Message Display when the system is activated. When the registration is changed with the AUTO SET UP activated, the instrument will accept the changes but the registration will not be changed in the internal memory.

A good way to start exploring the keyboard is to play using the AUTOMATIC SET-UP's for all the rhythms. By selecting the desired rhythm with the AUTOMATIC SET-UP system ON, you will hear 130 nice registrations. The AUTOMATIC SET UP system can be switched ON and OFF by pressing the AUTOSET button.

### **AUTOMATIC SET UP**

## **REGISTRATION MEMORY**

Your instrument REGISTRATION MEMORY can be used to store six sets of VOICE and AUTO ACCOMPANIMENT settings that can be recalled during you playing at the touch of a button. It is possible to reprogram the settings to suite your personal taste.

The new settings will be stored in the internal memory and remembered when the instrument is switched off.

It is also possible to store your favourite Arabic Scale settings in the 6 panel memories.

#### MEMORIZING THE SETTINGS

The panel settings can be stored to any one of the six REGISTRATION MEMORY position.



Prepare your favourite settings selecting the sounds and the style you like, balance the sounds and select the effects. Select also, if necessary, the desired Arabic Scale setting by selecting On the notes in the Arabic Scale Keypad.

To store new settings in the memory positions [M1] - [M6]:

- Press and hold the [STORE] button.
- Press the Memory button [M1] [M6] to store the new settings.

- The selection is confirmed when [1Store]-[6Store] will appear on the MULTI DISPLAY.

Please note that whenever you store a new registration in one of the REGISTRATION MEMORY position, all settings previously stored in that position will be erased and replaced by the new settinas.

#### **RECALLING THE SETTINGS**

The settings stored to a REGISTRATION MEMORY can be recalled by simply pressing the appropriate button. The [01Load]-[06Load] will appear on the MULTI DISPLAY.



**RECORDING FUNCTION** 

YYour instrument allows you to record and playback what you have played on the keyboard. Four melody tracks and one accompaniment track can be recorded separately and they can be addressed using the number [1] to [5] in the numeric key pad: nr. [1] is for the auto accompaniment and number [2] to [5] to address four separate melody tracks. We strongly suggest to record first the Accompaniment track using your favourite style and Auto Accompaniment and afterwards the Melody track/s.

### ACCOMPANIMENT TRACK RECORD

- Set the style and Fingered or Single mode.
- its icon flash to indicate this track is ready. The beat point flash on the current tempo.
- Press a key on the left hand section on the keyboard to start the recording.
- The [START/STOP] button can start the recording also, but the bass and chord can not be started until the key is pressed on the keyboard.
- Press the [RECORD] button or the [ENDING] button to stop the recording.



#### MELODY TRACK RECORD

- Select the desired sound for the melody.
- Press and hold the [RECORD] button and then press the number [2] [5] button, the related track icon flashes to indicate its track is ready. Now the beat point flash at the current tempo. If the accompaniment track is already recorded, it will play when the recording is started.
- The recording is started once a key is pressed on the keyboard.
- Press this [RECORD] button again, the recording is end.
- Note: If the memory is full, the recording will be stopped automatically.

#### PLAY

Press [PLAY] button, you can enjoy the song you have recorded. Now you can follow the song by playing the keyboard and change the tempo of the song.

- Press the [RECORD] button and number [1] button in the numeric key pad at the same time and



Press and holding [PLAY] button and then press [1] - [5] number buttons, can be able to turn on or off that corresponding track.

Press [PLAY] button or all the song is played, the playing will be ended.

#### MIDI

MIDI, the Musical Instrument Digital Interface, is a world-standard communication interface that allows MIDI-compatible musical instruments and equipment to share musical information and control one another.

This makes it possible to create "systems" of MIDI instruments and equipment that offer far greater versatility and control than is available with isolated instruments.



Your instrument MIDI IN connector receives MIDI data from an external MIDI device which can be used to control yours. The MIDI OUT connector transmits MIDI data generated by your instrument (e.g.Note and velocity data produced by playing the keyboard ).

#### **MIDI OUT**

Use the [MIDI OUT] button to select:

- No MIDI Out, the display will indicate "MOUT OFF".
- Select the left-hand Midi Out channel, the display will indicate "MOUTLTrk". Use the numeric key-pad buttons or [+/-] buttons to select the channel.
- Select the right-hand Midi Out channel, the display will indicate "MOUTRTrk", then use the numeric key-pad buttons or [+/-] buttons to select the channel.



#### RESET

If it should be necessary to completely erase the internal RAM memory, a very simple reset feature is provided.

- Make sure that the instrument is switched off. 1 -
- Press and hold the [+] and [-] buttons 2 -
- Switch on the instrument holding the [+] and [-] 3 buttons down.
- The display shows Reseting 4 -

Do not reset the instrument if is not necessary. All your information you have programmed will be automatically erased from the internal RAM memory. The factory set programs will be automatically restored.

#### MIDI IN

\_\_\_\_\_

Press [MIDI IN] button, you can control the Midi In on/off.



### KP120A SOUND LIST

1	Grand Piano	51	Synth Strings 1	101	Brightness
2	Brigth Piano	52	Synth Strings 2	102	Goblins
3	Electric Grand	53	Choir Aahs	103	Echoes
4	Honky Tonk	54	Choir Oohs	104	Sci-Fi
5	El. Piano 1	55	Synth Voice	105	Sitar
6	El. Piano 2	56	Orchestral Hit	106	Banyo
7	Harpsichord	57	Trumpet	107	Shamisen
8	Clavinet	58	Trombone	108	Koto
9	Celesta	59	Tuba	109	Kalimba
10	Glockenspiel	60	Muted Trumpet	110	Bag Pipe
11	Music Box	61	French Horn	111	Fiddle
12	Vibraphone	62	Brass Section	112	Shanai
13	Marimba	63	Synth Brass 1	113	Thinkle Bell
14	Xylophone	64	Synth Brass 2	114	Agogo
15	Tubolar Bells	65	Soprano Sax	115	Steel Drum
16	Dulcimer	66	Alto Sax	116	Wood Block
17	Drawbar Organ	67	Tenore Sax	117	Taiko Drum
18	Percussive Ora.	68	Baritone Sax	118	Melodic Tom
19	Rock Organ	69	Oboe	119	Svnth Drum
20	Church Organ	70	English Horn	120	Reverse Cymbal
21	Reed Organ	71	Basson	121	Guit Fret Noise
22	Accordion	72	Clarinet	122	Breath Noise
23	Harmonica	73	Piccolo	123	Seashore
24	Tango Accord	74	Flute	120	Birds
25	Nylon Guitar	75	Recorder	125	Telephone
26	Steel Guitar	76	Pan Flute	120	Heliconter
20	lazz Guitar	77	Blown Bottle	120	
28	Clean Guitar	78	Shakuhachi	128	Gunshot
20	Muted Guitar	70	Whistle	120	KANOLIN
30		80	Ocarina	120	
34	Distortion Guitar	81	Square	131	
32	Guitar Harmaon	82	Sawthooth	132	
33		83	Callione	132	
34	Finger Bass	84	Chiff	134	
35	Pick Bass	85	Charang	135	NAY
36	Fretless Bass	86	Voice	136	KAWAI A
37	Slan Bass 1	87	Fifths	137	RABABA
28	Slann Bass 2	22	Rass+Lead	122	ZORNA
30	Svnth Bass 1	80		130	MIZMAR
40	Synth Bass 2	۵ <u>۵</u>	Warm Pad	1/0	BOUZOUK
40 /11	Violin	01	Polisynth	1/1	
10	Viola	02	Choir	141	
42		92	Bowed Pad	142	
40	Contrabase	04	Metallic Dad	143	MIWE7
44	Tromolo Strings	05		144	
40		90		140	
40	Crobastral Harr	90	Sweep Pau	140	
47	Timponi	97		147	
48	Impani	98	Sound Irack	148	AWIAK
49	Suring Ensem. 1	99	Crystal	149	UR. URGAN
50	Sunng Ensem. 2	100	Aunospere	_	

	KP120A Style L ist				
	ARABIC		DANCE		LATIN 2
01	SAIDI	50	Swing House	96	Rhumba 1
02	FALLEHI	51	Club Latin	97	Rhumba 2
03	WEHDA KABIRA	52	UK Pop	98	Bequine
04	WEHDA SAGHIRA	53	HH Groove	99	Disco Mambo
05	MAKSOUM	54	Club Dance	100	Cha Cha
06	MAKSOUM.S	55	Techno Party	101	Bolero
07	KATAKOFTI		DISCO	102	Meneito
08	BALADI	56	70' Disco	103	Bamba
09	MALEOUE	57	Philly	104	Gipsy
10		58	Latin Disco	105	Reggae
11	WALTZ M	59	Disco	100	BALLROOM
12		60	Pick I In	106	Tango 1
12		61	Soul	107	Tango 2
14	IBRAHIMI	01	BIG BAND & SWING	107	Pasodoble
14		62	Big Band Ballad	100	Charleston
16		63	Big Band East	110	Slow Fox
17		64	Show Ballad	111	Slow Pox
10		04		110	
10		60	Jazz Club	112	Fox Hot
19		67	Plano bai	113	
20		60	Rag IIIIe	114	
21		68	Dixie 1	445	Marsh
22	6/8GHIIA	69		115	March
23		70		116	March 6/8
24	SALLEMI		ROCK & BOOGIE	11/	larantella
25	JERBI	/1	Rock	118	Polka
26	BONAWARA	72	Rock & Roll	119	Party Polka
27	BOUSIGUA	73	Jazz Rock	120	Ober Polka
28	ALLEJI	74	Boogie	121	Reel 6/8
29	WAHRANI	75	Jive	122	Hawaiian
30	HADHRA	76	Shuffle	123	Slow 6/8
	8 BEAT	77	Twist		WALTZ
31	8 Beat 1		BLUES & GOSPEL	124	Standard Waltz
32	8 Beat 2	78	Bluesy	125	Slow Waltz
33	8 Beat 3	79	Blues	126	Jazz Waltz
34	Folk Pop	80	Rhythm & Blues	127	Musette
35	8 Beat Modern	81	Bluesman	128	Mazurka
36	60's 8 Beat	82	Gospel	129	Traditional Waltz
	16 BEAT		COUNTRY	130	Viennese
37	16 Beat 1	83	Country		
38	16 Beat 2	84	Slow Country		
39	16 Beat 3	85	Country Waltz		
40	Pop Shuffle	86	Country Rock 1		
41	Guitar Pop	87	Bluegrass		
42	Kool Shuffle	88	70' Shuffle		
	BALLAD		LATIN 1		
43	Nice & Easy	89	Bossa		
44	Soft Ballad	90	Slow Bossa		
45	New Ballad	91	Latin Jazz 1		
46	Love Song	92	Latin Jazz 2		
47	Pop Ballad	93	Samba 1		
48	Slow Rock 1	94	Samba Pop		
49	Slow Rock 2	95	Samba 2		
		 			· · · · · · · · · · · · · · · · · · ·

Oriental Percussions		
	Arab Mix	Arab Percussions
24 - C1	Bass Drunm03	
25 - C#1	Snare07	Zarb 1
26 - D1	Snare01	Zarb 2
27 - D#1	Clap3	Zarb 3
28 - E1	Snare02	Zarb 4
29 - F I 20 E#1	Closed Hibet01	Zarb 5
31 - G1	Tom02	Zarb 6
32 - G#1	Closed Hihat02	Dadol2
33 - A1	Tom03	Zarb 7
34 - A#1	Open Hihat01	Dadol4
35 - B1	Tom04	Zarb8roll
36 - C2	Tom05	Clap1
37 - C#2	Crash Cymbal04	Zaghrouta1
38 - D2	BT Dom	Clap2
40 - F2	BI Koli Bf Link	Clan3
41 - F2	Bf Tak	Tabel Tak
42 - F#2	Bf Saq	Saghat1
43 - G2	Dw Dom	Tabel Dom
44 - G#2	Dw Roll	Saghat2
45 - A2	Dw Link1	Tabel Tak2
46 - A#2	Dw Link2	Saghat3
47 - B2	Dw Tak	Rek1
48 - 03	Df Dom Df Boll	Rek2
49 - C#3 50 - D3	Df Link	Rek4
51 - D#3	Df Tak	Rek5
52 - E3	Df Saq	Rek6
53 - F3	Davol1	Rek7
54 - F#3	Davol2	Rek8
55 - G3	Davol3	Rek9roll
56 - G#3	Bandirwdom	Rek10
57 - A3	Bandirwess	Rek11
58 - A#3	Bandirwtak1	Rek12 Pok12
60 - C4	Saghat Open	Rek14
61 - C#4	Saghatclosed	Rek15
62 - D4	Saghatclose 2	Rek16
63 - D#4	Saghatclose 3	Rek17
64 - E4	Saghatclose 4	Rek18
65 - F4	Khj Kit F5	Dof1
66 - F#4	Khj Kit F#5	Dof2
67 - G4	KNJ KIT G5	Dof3
69 - G#4	Khi Kit A2	Dof5
70 - A#4	Khi Kit A#5	Dof6
71 - B4	Khj Kit B5	Dohola1
72 - C5	Khj Kit C6	Dohola2
73 - C#5	Khj Kit C#6	Dohola3
74 - D5	Khj Kit D6	Dohola4
75 - D#5	Khj Kit D#6	Dohola5
76 - E5	Khj Kit E6	labla1rak
77 - F5 78 - F#5	Knj Kit F#6	Tabla2dom Tabla3roll
79 - G5	Khi Kit G6	Tabla4rak
80 - G#5	Khj Kit G#6	Tabla5rak
81 - A5	Khj Kit A6	Tabla6rak
82 - A#5	Khj Kit A#6	Tabla7rak
83 - B5	Khj Kit B6	Tabla8rak
84 - C6	Khj Kit C7	Tabla9rak
85 - C#6	Zaghrouta Tun	Tabla10rak
86 - D6		Tabla11mute
88 - E6		Tabla13mute
89 - F6		Tabla14rak
90 - F#6		Tabla15rak
91 - G6		Tabla16rak
92 - G#6		
93 - A6		
94 - A#6		
95 - B6		
90 - U7 97 - C#7		
01 - Oπ1		

GM Drum Kit	- a -				
	STANDARD PC=1	ROOM PC=9	POWER PC=17	ELECTRIC PC=25	TR-808 PC=26
24 - C1	Fingers Snap Left				
25 - C#1	Finger Snap Right				
26 - D1	Snare Roll				
27 - D#1	High Q				
28 - E1	Slap	Slap	Slap	Slap	Slap
29 - F1	Scratch Push				
30 - F#1	Scratch Pull				
31 - G1	Sticks	Sticks	Sticks	Sticks	Sticks
32 - G#1	Square Click				
33 - A1	Metron. Click				
34 - A#1	Metron. Bell				
35 - B1	Bass Drum 2	Bass Drum 2	Bass Drum 2	El. Bass Drum 2	808 Bass Drum 2
36 - C2	Bass Drum 1	Bass Drum 1	Bass Drum 1	El. Bass Drum 1	808. Bass Drum 1
37 - C#2	Side Stick				
38 - D2	Snare Drum 1	Snare Drum 1	Gated Snare	El. Snare Drum 1	808 Snare Drum
39 - D#2	Hand Clap				
40 - F2	Snare Drum 2	Snare Drum 2	Snare Drum 2	Gated Snare	Snare Drum 2
41 - F2	Low Floor Tom	Room Low Tom 2	Room Low Tom 2	EL Low Tom 2	808 Low Tom 2
42 - F#2	Close Hi-Hat	Close Hi-Hat	Close Hi-Hat	Close Hi-Hat	808 Close Hi-Hat
42 - 1 #2	H Eloor Tom	Boom Low Tom 1	Boom Low Tom 1	EL Low Tom 1	808 Low Tom 1
40 - G#2	Pedal Hi-Hat	Pedal Hi, Hat	Redal Hi-Hat	Pedal Hi Hat	808 Redal Hi-Hat
44 - 0#2		Poom Mid Tom 2	Poom Mid Tom 2	El Mid Tom 2	909 Mid Tom 2
45 - A2	Open Hi Het		Open Hi Het	Onon Hi Hat	909 Open Hi Het
40 - A#2		Open Hi-Hat	Open ni-nat	El Mid Tom 1	808 Open Hi-Hat
47 - D2	Low Wild Tom	Room Hi Tom 2	Room Hi Tom 2	EL Hi Tom 2	808 Hi Tom 2
40 - 03	Creek Cumbeld	Room Hi Tom 2	Create Cumbeld	EI. HI IUIII 2	000 FILIUII 2
49 - C#3	Crash Cymbal 1	Crash Cymbai'i	Crash Cymbal1		808 Crash Cymbari
50 - D3	Hign Iom	Room HI Iom 1	Room HI Iom 1	EI. HI IOM 1	808 HI IOM 1
51 - D#3	Ride Cymbal 1				
52 - E3	Chinese Cymbal	Chinese Cymbal	Chinese Cymbal	Reverse Cymbal	Chinese Cymbal
53 - F3	Ride Bell				
54 - F#3	Tambourine	Tambourine	Tambourine	Tambourine	Tambourine
55 - G3	Splash Cymbal				
56 - G#3	Cowbell	Cowbell	Cowbell	Cowbell	808 Cow bell
57 - A3	Crash Cymbal2				
58 - A#3	Vibraslap	Vibraslap	Vibraslap	Vibraslap	Vibraslap
59 - B3	Ride Cymbal 2				
60 - C4	Hi Bongo				
61 - C#4	Low Bongo				
62 - D4	Mute Hi Conga	Mute Hi Conga	Mute Hi Conga	Mute Hi Conga	808 Mute Hi Conga
63 - D#4	Open Hi Conga	Open Hi Conga	Open Hi Conga	Open Hi Conga	808 Open Hi Conga
64 - E4	Conga Low	Conga Low	Conga Low	Conga Low	808 Low Conga
65 - F4	High Timbale				
66 - F#4	Low Timbale				
67 - G4	High Agogo				
68 - G#4	Low Agogo				
69 - A4	Cabasa	Cabasa	Cabasa	Cabasa	Cabasa
70 - A#4	Maracas	Maracas	Maracas	Maracas	808 Maracas
71 - B4	Short Whistle				
72 - C5	Long Whistle				
73 - C#5	Short Guiro				
74 - D5	Long Guiro				
75 - D#5	Claves	Claves	Claves	Claves	808 Claves
76 - E5	Hi Woodblok				
77 - F5	Low Woodblok				
78 - F#5	Mute Cuica				
79 - 65	Open Quica				
80 - G#5	Mute Triangle				
81 - 45	Onen Triangle		Open Triangle	Open Triangle	Onen Triangle
82 - A#5	Shaker	Shaker	Shaker	Shaker	Shaker
83 - R5					
00 - 00					
04 - Cb	Bell Tree	Bell Tree	Bell free	Bell Tree	Bell Tree
85 - C#6	Castanets	Castanets		Castanets	Castanets
86 - D6	Mute Surdo				
			On an Curda	Onen Surde	Onen Surde

GM Drum Kit - b -								
	JAZZ PC=33	BRUSH PC=41	ORCHES. PC=49	SOUND FX PC=57				
24 - C1	Fingers Snap Left	Fingers Snap Left	Fingers Snap Left	XXXXXXXXXXXX				
25 - C#1	Finger Snap Right	Finger Snap Right	Finger Snap Right	XXXXXXXXXXXX				
26 - D1	Snare Roll	Snare Roll	Snare Roll	XXXXXXXXXXXX				
27 - D#1	High Q	High Q	Closed Hi-hat	XXXXXXXXXXXXX				
28 - E1	Slap	Slap	Pedal Hi-Hat	XXXXXXXXXXXXX				
29 - F1	Scratch Push	Scratch Push	Open Hi-Hat	XXXXXXXXXXXXX				
30 - F#1	Scratch Pull	Scratch Pull	Ride Cymbal	XXXXXXXXXXXXX				
31 - G1	Sticks	Sticks	Sticks	XXXXXXXXXXXXX				
32 - G#1	Square Click	Square Click	Square Click	XXXXXXXXXXXXXX				
33 - A1	Metron. Click	Metron. Click	Metron. Click	XXXXXXXXXXXXXX				
34 - A#1	Metron. Bell	Metron. Bell	Metron. Bell	XXXXXXXXXXXXXX				
35 - B1	Bass Drum 2	Bass Drum 2	Bass Drum 2	XXXXXXXXXXXX				
36 - C2	Bass Drum 1	Bass Drum 1	Bass Drum 1	XXXXXXXXXXXXX				
37 - C#2	Side Stick	Side Stick	Side Stick	XXXXXXXXXXXXXX				
38 - D2	Jazz Snare 2	Brush Tap	Concert SD	XXXXXXXXXXXXX				
39 - D#2	Hand Clap	Brush Slap	Castanets	High Q				
40 - E2	Jazz Snare 1	Bush Swirl	Concert SD	Slap				
41 - F2	Low Floor Tom	Low Floor Tom	Timpani F	Scratch Push				
42 - F#2	Close Hi-Hat	Close Hi-Hat	Timpani F#	Scratch Pull				
43 - G2	H. Floor Tom	H. Floor Tom	Timpani G	Sticks				
44 - G#2	Pedal Hi-Hat	Pedal Hi-Hat	Timpani G#	Square Click				
45 - A2	Low Tom	Low Tom	Timpani A	Metronome Click				
46 - A#2	Open Hi-Hat	Open Hi-Hat	Timpani A#	Metronome Bell				
47 - B2	Low Mid Tom	Low Mid Tom	Timpani B	Guitar Slide				
48 - C3	Hi Mid Tom	Hi Mid Tom	Timpani C	Guitar Cut Noise 1				
49 - C#3	Crash Cymbal1	Crash Cymbal1	Timpani C#	Guitar Cut Noise 2				
50 - D3	High Tom	High Tom	Timpani D	Double Bass Slap				
51 - D#3	Ride Cymbal 1	Ride Cymbal 1	Timpani D#	Key Click				
52 - E3	Chinese Cymbal	Chinese Cymbal	Timpani E	Laughing				
53 - F3	Ride Bell	Ride Bell	Timpani F	Screaming				
54 - F#3	Tambourine	Tambourine	Tambourine	Punch				
55 - G3	Splash Cymbal	Splash Cymbal	Splash Cymbal	Heart Beat				
56 - G#3	Cowbell	Cowbell	Cowbell	Foot Step 1				
57 - A3	Crash Cymbal2	Crash Cymbal2	Concert Cymb. 2	Foot Step 2				
58 - A#3	Vibraslap	Vibraslap	Vibraslap	Applause				
59 - B3	Ride Cymbal 2	Ride Cymbal 2	Concert Cymb. 1	Door Creaking				
60 - C4	Hi Bongo	Hi Bongo	Hi Bongo	Door Closing				
61 - C#4	Low Bongo	Low Bongo	Low Bongo	Scratch				
62 - D4	Mute Hi Conga	Mute Hi Conga	Mute Hi Conga	Wind Chime				
63 - D#4	Open Hi Conga	Open Hi Conga	Open Hi Conga	Car Start				
64 - E4	Conga Low	Conga Low	Conga Low	Car Breaking				
65 - F4	High Timbale	High Timbale	High Timbale	Carr Pass				
66 - F#4	Low Timbale	Low Timbale	Low Timbale	Car Crash				
67 - G4	High Agogo	High Agogo	High Agogo	Police				
68 - G#4	Low Agogo	Low Agogo	Low Agogo	Train				
69 - A4	Cabasa	Cabasa	Cabasa	Jet				
70 - A#4	Maracas	Maracas	Maracas	Helicopter				
71 - B4	Short Whistle	Short Whistle	Short Whistle	Starship				
72 - C5	Long Whistle	Long Whistle	Long Whistle	Gun Shot				
73 - C#5	Short Guiro	Short Guiro	Short Guiro	Machine Gun				
74 - D5	Long Guiro	Long Guiro	Long Guiro	Laser				
75 - D#5	Claves	Claves	Claves	Explosion				
76 - E5	Hi Woodblok	Hi Woodblok	Hi Woodblok	Dog				
77 - F5	Low Woodblok	Low Woodblok	Low Woodblok	Horse				
78 - F#5	Mute Cuica	Mute Cuica	Mute Cuica	Birds				
79 - G5	Open Quica	Open Quica	Open Quica	Rain				
80 - G#5	Mute Triangle	Mute Triangle	Mute Triangle	Thunder				
81 - A5	Open Triangle	Open Triangle	Open Triangle	Wind				
82 - A#5	Shaker	Shaker	Shaker	Seashore				
83 - B5	Jingle Bell	Jingle Bell	Jingle Bell	Bubble				
84 - C6	Bell Tree	Bell Tree	Bell Tree	Yeah				
85 - C#6	Castanets	Castanets	Castanets	XXXXXXXXXXXXX				
86 - D6	Mute Surdo	Mute Surdo	Mute Surdo	XXXXXXXXXXXXX				
87 - D#6	Open Surdo	Open Surdo	Open Surdo	XXXXXXXXXXXX				
88 - E6	1	,	Applause					

24

BasicDefault(*2)ChannelChanged(*2)ModeDefaultMode 3MessagesXAltered $0 \sim 127$ Number :True voice $0 \sim 127$ VelocityNote ON $0 9 nH, v=1$ Note OFF $0 9 nH, v=0$ Affter Key'sXPitch BenderOControl Change $0, 32$ O1X5X6O7O10O11X64O65X66X67X80,81O91,93O100,101O120O	1-16CH           1-16CH           1-16CH           Mode 3           X           0~127           0~127           0~127           0~127           or 8nh           0           X           0           X           0	27 8nh Bank Select Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
ChannelChanged $(*2)$ ModeDefaultMode 3MessagesXAltered $0 \sim 127$ Number :True voice $0 \sim 127$ VelocityNote ON $0 9 nH, v=1$ Note OFF $0 9 nH, v=0$ Affter Key'sXPitch Bender $O$ Control Change $0,32$ 0 $1$ 10 $0$ 11X6 $O$ 7 $O$ 10 $O$ 11X64 $O$ 65X66 $X$ 67 $X$ 80,81 $O$ 91,93 $O$ 100,101 $O$ 120 $O$	1-16CH           Mode 3           X           0~127           0~127           0~127           or 8nh           O           X           O           X           O           X           O	27 8nh Bank Select Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
ModeDefault Messages AlteredMode 3 X *******Note $0-127$ ********Note $0-127$ ********VelocityNote ON Note OFF $0.9nH,v=1$ O $9nH,v=0$ Affter Key'sX Pitch BenderOControl Change $0,32$ O 1Control Change $0,32$ O 110O 11X 6466X 65X 6667X 80,8191,93O 100,101120O 120	Mode 3 X X 0~127 0~127 0~127 -127 or 8nh O 9nH,v=1~12' O 9nH,v=0 or 8 X O O O O O O O O O O O O O O O O O O	27 8nh Bank Select Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
$\begin{array}{c c} Messages & X \\ Altered & & & & & \\ \hline Note \\ Note \\ Number : True voice & & & & & & \\ \hline Velocity & Note ON \\ Velocity & Note OFF & O 9nH,v=1 \\ \hline Note OFF & O 9nH,v=0 \\ \hline Affter Key's & X \\ \hline Pitch Bender & O \\ \hline Control Change & 0,32 & O \\ \hline 1 & X \\ 5 & X \\ 6 & O \\ 7 & O \\ 10 & O \\ 11 & X \\ 5 & X \\ 66 & O \\ 7 & O \\ 10 & O \\ 11 & X \\ 64 & O \\ 65 & X \\ 66 & X \\ 67 & X \\ 80,81 & O \\ 91,93 & O \\ 100,101 & O \\ 120 & O \\ \hline \end{array}$	X X X 0~127 0~127 -127 or 8nh O 9nH,v=1~12' O 9nH,v=0 or 8 X O O O O O O O O O O O O O O O O O O	27 8nh Bank Select Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
Altered       *******         Note $0 \sim 127$ Number :True voice       *******         Velocity       Note ON $0.9$ nH,v=1         Note OFF $0.9$ nH,v=0         Affter Key's       X         Pitch Bender       O         Control Change $0,32$ O         1       X         5       X         6       O         7       O         10       O         11       X         64       O         65       X         66       X         67       X         80,81       O         91,93       O         100,101       O         120       O	X 0~127 0~127 ~127 O 9nH,v=1~12' or 8nh O 9nH,v=0 or 8 X O 0 0 0 0 0 0 0 0 0 0 0 0 0	27 8nh Bank Select Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
Note Number :True voice $0\sim127$ ********           Velocity         Note ON Note OFF         O 9nH,v=1           Note OFF         O 9nH,v=0           Affter Key's         X           Pitch Bender         O           Control Change         0,32           1         X           5         X           6         O           7         O           10         O           11         X           64         O           65         X           66         X           67         X           80,81         O           91,93         O           100,101         O           91,92         O	0~127 0~127 ~127 or 8nh O O O O O O O O O O O O O O O O O O O	27 8nh Bank Select Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
Number :True voice         *******           Velocity         Note ON Note OFF         O 9nH,v=1 O 9nH,v=0           Affter Key's         X           Pitch Bender         O           Control Change         0,32         O           1         X           5         X           6         O           7         O           10         O           11         X           64         O           65         X           66         X           67         X           80,81         O           91,93         O           100,101         O           20         O	0~127 ~127 O 9nH,v=1~12' or 8nh O 9nH,v=0 or 8 X O O O O O O O O O O O O O	27 8nh Bank Select Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
$\begin{array}{c c c c c c c c c c c c c c c c c c c $	~127 O 9nH,v=1~12 or 8nh O 9nH,v=0 or 8 X O O O O O O O O O O O O O O O O O O	27 8nh Bank Select Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
Note OFF         O 9nH,v=0           Affter Key's         X           Pitch Bender         O           Control Change         0,32         O           1         X           5         X           6         O           7         O           10         O           11         X           64         O           65         X           66         X           67         X           80,81         O           91,93         O           100,101         O           120         O	or 8nh O 9nH,v=0 or 8 X O O O O O O O O O O O O O O O O O O	8nh Bank Select Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
Affter Key's         X           Pitch Bender         O           Control Change $0,32$ O           1         X           5         X           6         O           7         O           10         O           11         X           64         O           65         X           66         X           67         X           80,81         O           91,93         O           100,101         O           120         O	X 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Bank Select Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
Pitch Bender         O           Control Change         0,32         O           1         X         S         X           5         X         G         O           7         O         10         O           11         X         G4         O           65         X         G6         X           67         X         80,81         O           91,93         O         100,101         O           120         O         O         O	0 0 0 0 0 0 0 0 0 0 0 0 0 0	Bank Select Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
Control Change         0,32         O           1         X         5         X           6         O         7         O           10         O         11         X           64         O         65         X           66         X         67         X           80,81         O         91,93         O           100,101         O         120         O	0 0 0 0 0 0 0 0 0 0 0	Bank Select Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$		Modulation Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
$\begin{array}{cccccccc} 5 & X \\ 6 & O \\ 7 & O \\ 10 & O \\ 11 & X \\ 64 & O \\ 65 & X \\ 66 & X \\ 67 & X \\ 80,81 & O \\ 91,93 & O \\ 100,101 & O \\ 120 & O \\ 100 & O \\ 120 & O \\ 100 & $		Portamento time Data Entry Volume Pan Expression Sustain Portamento Sostenuto
$\begin{array}{cccccc} 6 & O \\ 7 & O \\ 10 & O \\ 11 & X \\ 64 & O \\ 65 & X \\ 66 & X \\ 67 & X \\ 80,81 & O \\ 91,93 & O \\ 100,101 & O \\ 120 & O \\ 100 & 0 \\ 120 & O \\ 100 & 0 \\ 100 & $		Data Entry Volume Pan Expression Sustain Portamento Sostenuto
$\begin{array}{cccc} 7 & O \\ 10 & O \\ 11 & X \\ 64 & O \\ 65 & X \\ 66 & X \\ 67 & X \\ 80,81 & O \\ 91,93 & O \\ 100,101 & O \\ 120 & O \\ 100 & O \\ 120 & O \\ 0 \\ 100 & O \\ 10$		Volume Pan Expression Sustain Portamento Sostenuto
$\begin{array}{ccccccc} 10 & O \\ 11 & X \\ 64 & O \\ 65 & X \\ 66 & X \\ 67 & X \\ 80,81 & O \\ 91,93 & O \\ 100,101 & O \\ 120 & O \\ 100 & 0 \\ 120 & O \\ 100 & 0 \\ 1$		Pan Expression Sustain Portamento Sostenuto
$\begin{array}{ccccccc} 111 & X \\ 64 & O \\ 65 & X \\ 66 & X \\ 67 & X \\ 80,81 & O \\ 91,93 & O \\ 100,101 & O \\ 120 & O \\ 100 & V \\ \end{array}$	0 0 0	Expression Sustain Portamento Sostenuto
$\begin{array}{ccccccc} 64 & O \\ 65 & X \\ 66 & X \\ 67 & X \\ 80,81 & O \\ 91,93 & O \\ 100,101 & O \\ 120 & O \\ 100 & O \\ 120 & O \\ 100 & O \\ 100 & O \\ 120 & O \\ 100 & O \\$	0 0 0	Sustain Portamento Sostenuto
65 X 66 X 67 X 80,81 O 91,93 O 100,101 O 120 O	0	Portamento Sostenuto
66 X 67 X 80,81 O 91,93 O 100,101 O 120 O	0	Sostenuto
67 X 80,81 O 91,93 O 100,101 O 120 O		0000000000
80,81 O 91,93 O 100,101 O 120 O	0	Soft pedal
91,93 O 100,101 O 120 O	0	DSP TYPE
100,101 O 120 O	0	DSP DEPTH
120 O	O(*1)	RPN I SR MSR
120 0		All sound off
	Ő	Reset all Controllers
121 X 122 X	0	Local control
Programe 0.0-127	0.0-127	Local control
Change : True	* 0-127	
System Exclusive X	0	
System : Song Position X	Х	
: Song Select X	X	
Common : Tune X	X	
Aux : Local on/off X	0	
: All Notes Off O	0	
Messages : Active Sense X	0	
: Reset X		

Mode1 : OMNI ON, POLY Mode3 : OMNI OFF, POLY

Mode2 : OMNI Mode4 : OMNI

- \*1: Registered parameter number:
  - #0 : Pitch sensivity

\_\_\_\_\_

- #1 : Fine tuning in cents
- #2 : Coarse tuning in half-tones
- \*2: Keyboard midi out: Main Voice Default channel 1 Split Voice Default channel 2 Dual Voice Default channel 3 Percussion Default channel 10
  - Main Voice, Split Voice, Percussion Voice Channel Can be Changed to 1-16CH

### **KP120A Midi Chart**

ON,MONO	O : Yes
OFF,MONO	X : NO

### 

### NOTE

### KURZWEIL

HDC YOUNG CHANG

196, Bongsu-daero, Seo-gu, Incheon, Korea